# **BASIC BLOCKS & FLOW GRAPHS**

#### Basic Blocks:

A block of code means a block of intermediate code with *no jumps in* except at the beginning and *no jumps out* except at the end.

A basic block is a sequence of consecutive statements in which flow of control enters at the beginning and leaves at the end without halt or possibility of branching except at the end.

### Algorithm for Partition into Basic Blocks:-

Input: - A sequence of Three Address statements.

Output:- A basic blocks with each three address statement in exactly one block.

## Method:-

1. We first determine the set of leaders, the first statement of basic blocks.

The rules we use are the following,

- (i) The first statement is a leader.
- (ii) Any statement that is the target of a conditional or unconditional GOTO is a leader.
- (iii) Any statement that immediately follows a GOTO or unconditional GOTO statement is a leader.
- 2. For each leader, its basic block consists of the leader and all statements up to but not including the next leader or the end of the program.

## Example:-

Consider the fragment of code, it computes the dot product of two vectors A and B of

length 20.

```
Begin
```

```
PROD:=0
I:=1
Do
Begin
PROD:=PROD+A[I]*B[I]
I:=I+1
End
While I<=20
End
```

A list of three address statements performing the computation of above program is, (for a machine with four bytes per word)

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So the three address statements of the above Pascal code is,

- 1. PROD:=0
- 2. I:=1
- 3. t1:=4\*I
- 4. t2:=A[t1]
- 5. t3:=4\*I
- 6. t4:=B[t3]
- 7. t5:=t2\*t4
- 8. t6:=PROD+t5
- 9. PROD:=t6
- 10. t7:=I+1
- 11. I:=t7
- 12. if I<=20 GOTO (3)

The Leaders are, 1 and 3. So there are two Basic Blocks

Block 1.

1.PROD:=0		
2. 1	[:=1	

Block 2.

References

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