Republic of Iraq Ministry of Higher Education & Scientific Research Supervision and Scientific Evaluation Directorate Quality Assurance and Academic Accreditation

Academic Program Specification Form For The Academic

University: University of Anbar College : COMPUTER SCIENCES AND INFORMATION TECHNOLOGY Department : AI Date Of Form Completion :

Dean's Name Aliesundi Dr. Sulah Date :

Signature

Date: / Signature



Quality Assurance And University Performance ManagerDate:/// Signature

A CALL OF A CALL	Public of Irad ducation and Soft	A Constanting of the second	F	Republic of Iraq - Ministry of Higher University Bachelor's degree in Artifici Four years (Eight semesters) - 2 Program Curricu	y of Anbar ial Intelligence (First cyc 40 ECTS credits - <mark>1 ECTS</mark>	le)	h	ساعة	يبية = ٢٥	۔ لأولى) , وحدة اور	عي(الدورة ال اوربية - كل	زارة التعليم ال جامعة الانبار لكاء الاصطناء لكاء الاصطناء راسي للعام ٣	يس في الذ دراسية)	بكالوريو فصول ا	(ثمانية	ہ سنوات	أربي		
evel	Semester	No.	Module Code	Module Name in English	اسم المادة الدراسية	Language			SWL (hr/w	<u>`</u>	Tut (hr/w)	Semn (hr/w)	Exam hr/sem	SSWL hr/sem	USSW L hr/sem	SWL hr/sem	ECTS	Module Type	Prerequisite Module(s) Code
		1	AIDC113	Computer Technology	تقنيات الحاسوب	English	2		2	()	1	,	3	78	47	125	5.00	С	L_
		2	AIDC112	Programming Basics	اساسيات البرمجة	English	3	1	2		2		3	123	102	225	9.00	С	
		3	AIDC111	Introduction to Artificial Intelligence (AI)	مقدمة الى الذكاء الاصطناعي	English	3	1			2		3	93	57	150	6.00	С	
	One	4	CCIT060	Mathematics	الرياضيات	English	3	1			2		3	93	57	150	6.00	В	
		5	UOA003	English Language I	اللغة الانكليزية إ	English	2						3	33	17	50	2.00	S	
		6	UOA005	Democracy & Human Rights	الديمقراطية وحقوق الإنسان	Arabic	2						3	33	17	50	2.00	S	
						Total	15	3	4	0	7	0	18	453	297	750	30		
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JGI	Semester	No.	Module Code	Module Name in English	اسم المادة الدراسية	Language		lect (hr/w)		L (hr/w)	Tut (br/w)	Semn (hr/w)	Exam hr/sem	SSWL	USSW L hr/sem	SWL hr/sem	ECTS	Module Type	Prerequisite Module(s) Code
		1	CCIT061	Discrete Mathematics	الرباضيات المتقطعة	English	3	1			2		3	93	57	150	6.00	В	CCIT060
		2	AIDC123	Structured Programming	البرمجة المهيكلة	English	4	1	2		1		3	123	92	215	8.00	С	AIDC112
		3	AIDC124	Logic Design	التصميم المنطقي	English	2		2		2		3	93	57	150	6.00	С	
	Two	4	AIDC125	Data Science	علم البيانات	English	3		2		1		3	93	57	150	6.00	С	AIDC111
		5		Arabic Language I	اللغه العربية إ	Arabic	2						3	33	17	50	2.00	S	
		6		The Crimes of Ba'ath Regime in Iraq	جرائم نظام البعث	Arabic	2						3	33	17	50	2.00	S	
						Total	16	2	6	0	6	0	18	468	297	765	30.00		
				I															
				Note	e: The student should complete	e 4 weeks o	f Summer	Internships to	fullfil the re	equirements	s of the Bacl	helor's degree							
		CL	Class Lect	ure			В	Basic learni	ng activities	5			SWL:	Student	Workloa	d	l.	12.50	
		Lab	Laboratory				С	Core learnir	ng activity				SSWL:	Structure	ed SWL		2	$\gtrsim 1.8$	
		Pr	Practical T	raining	M	odule type	S	Support or r	elated learn	ning activity	y		USSWL:	Unstruct	ured SW	'L	1	12.5	
truct	ured SWL	Tut	Tutorial				Е	Elective lea	rning activit	ty							D	1666	85
			Diline lectur	re					-										
			n Seminar		Note: Columns O, Q and R are	e progrmaeo	d, protected	d and should	not be edite	ed									_

University of Anbar



First Cycle – Bachelor's degree (B.Sc.) – Artificial Intelligence



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1. Mission & Vision Statement

Vision Statement

The AI Department envisions a future where AI technologies are harnessed to positively transform industries, societies, and individual lives. It aspires to be a globally recognized center of excellence in AI education and research, producing graduates who are not only technically proficient but also deeply aware of the ethical, social, and environmental implications of AI. Through the work, it seeks to shape the AI landscape, driving innovation, inclusivity, and sustainability in AI development and deployment, and ultimately, making a lasting and positive impact on the world.

Mission Statement

The mission of the AI Department is to educate, inspire, and empower the next generation of AI professionals. AI Department is committed to providing a comprehensive and cutting-edge education in artificial intelligence, fostering research and innovation, and promoting ethical and responsible AI practices. The aim is to prepare students to excel in AI-related fields, contribute to the advancement of AI technology, and address real-world challenges with innovative AI solutions

2. **Program Specification**

Programme code:	BSc-AI	ECTS	240
Duration:	4 levels, 8 Semesters	Method of Attendance:	Full Time

This program provides a comprehensive educational and practical training in various aspects of Artificial Intelligence (AI). The focus of the program is core concept principles of AI, including programming languages, Knowledge Base, data structure, AI algorithms, computer architecture, Optimization Problems, Robotics and Pattern Recognition. These foundational topics form the basis for understanding and solving complex computational problems.

Level 1 exposes students to the fundamentals of computing, suitable for progression to the specialized topics in this program. Program-specific core topics are covered at Level 2 preparing for research-led subject specialist modules at Levels 3 and 4.

At Levels 2, 3 and 4 students are free to choose some of their module credits with the provision of a range of modules are selected that reflect the aspects of AI, through analyzing problems, to stage of providing solutions to ensure the breadth of knowledge expected of a graduate with a AI degree. This allows students to develop their own wide-ranging interests in computer science. Decisions on what to study are made with input from personal tutors.

The research ethos is developed and fostered from the start through practicals, which are either embedded in lecture modules or taught in dedicated practical modules, research seminars and tutorials. At Level 4 all students carry out an independent research project.

Academic tutorials are held at Levels 1 and 2 with the same tutor, who is also the personal tutor, providing continuity and progressive guidance. Level 1 and 2 tutorials include a number of workshops to teach skills, e.g. library use and presentation skills, followed by assessed exercises, e.g. essays and talks, as opportunities to practice these skills in a subject-specific context.

3

Graduates of the program can pursue careers in software development, data analysis, cybersecurity, artificial intelligence, systems analysis, research, or pursue further education at the postgraduate level.

3. Program Goals

- Equip students with a strong foundation in AI theory and practice.
- Foster critical thinking and problem-solving skills relevant to AI.
- Instill ethical considerations and responsible AI development.
- Encourage interdisciplinary collaboration and innovation.
- Prepare students for careers in AI research, development, and application.

4. Student Learning Outcomes

Student Learning Outcomes (SLOs) for an AI department outline the specific knowledge, skills, and competencies that students should acquire during their academic journey in the field of artificial intelligence. These outcomes serve as a guide for curriculum development and assessment.

Upon completion of the program, students will be able to:

- 1. Demonstrate a strong grasp of AI principles, methodologies, and applications.
- 2. Apply machine learning and deep learning techniques to solve real-world problems.
- 3. Develop AI algorithms and models for efficiency and effectiveness.
- 4. Evaluate the ethical implications of AI technologies and make responsible decisions.
- 5. Proficiently program AI solutions using relevant languages and tools.
- 6. Identify and address AI applications in various industries and domains.
- 7. Collaborate effectively in interdisciplinary teams to tackle complex AI challenges.
- 8. Contribute to AI research and innovation through experimentation and publication.
- 9. Stay updated with evolving AI trends and technologies for lifelong learning.
- 10. Exhibit critical thinking skills in analyzing and solving AI-related issues.

5. Academic Staff

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6. **Credits, Grading and GPA**

Credits

University of Anbar is following the Bologna Process with the European Credit Transfer System (ECTS) credit system. The total degree program number of ECTS is 240, 30 ECTS per semester. 1 ECTS is equivalent to 25 hrs student workload, including structured and unstructured workload.

Grading

Before the evaluation, the results are divided into two subgroups: pass and fail. Therefore, the results are independent of the students who failed a course. The grading system is defined as follows:

Group	Grade	Marks (%)	Definition
	A - Excellent	90 - 100	Outstanding Performance
Success	B - Very Good	80 - 89	Above average with some errors
Group	C - Good	70 - 79	Sound work with notable errors
(50 - 100)	D - Satisfactory	60 - 69	Fair but with major shortcomings
	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group	FX – Fail	(45-49)	More work required but credit awarded
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required
	Note:		

Number Decimal places above or below 0.5 will be rounded to the higher or lower full mark (for example a mark of 54.5 will be rounded to 55, whereas a mark of 54.4 will be rounded to 54. The University has a policy NOT to condone "near-pass fails" so the only adjustment to marks awarded by the original marker(s) will be the automatic rounding outlined above.

Calculation of the Cumulative Grade Point Average (CGPA)

1. The CGPA is calculated by the summation of each module score multiplied by its

ECTS, all are divided by the program total ECTS.

CGPA of a 4-year B.Sc. degree:

CGPA = [(1st ^module score x ECTS) + (2nd ^module score x ECTS) +] / 240

7. Curriculum/Modules

Code	Module	SSWL	USSWL	ECTS	Туре	Pre-request
AIDC113	Computer Technology	78	47	5.00	С	None
AIDC112	Programming Basics	123	102	9.00	С	None
AIDC111	Introduction to Artificial Intelligence (AI)	93	57	6.00	С	None
CCIT060	Mathematics	93	57	6.00	В	None
UOA003	English Language I	33	17	2.00	S	None
UOA005	Democracy & Human Rights	33	17	2.00	S	None

Semester 1 | 30 ECTS | 1 ECTS = 25 hrs

Semester 2 | 30 ECTS | 1 ECTS = 25 hrs

Code	Module	SSWL	USSWL	ECTS	Туре	Pre-request
CCIT061	Discrete Structures	78	47	5.00	В	CCIT060
AIDC123	Structured Programming	123	102	9.00	С	AIDC112
AIDC124	Logic Design	93	57	6.00	С	
AIDC125	Data Science	93	57	6.00	С	AIDC111
UOA001	Arabic Language	33	17	2.00	S	
UOA006	The crimes of the defunct Ba'ath party	33	17	2.00	S	

Semester 3 | 30 ECTS | 1 ECTS = 25 hrs

Code	Module	SSWL	USSWL	ECTS	Туре	Pre-request
AIDC210	Knowledge Representation	93	57	6.00	С	AIDC125
CCIT062	Numerical Analysis	78	47	5.00	В	CCIT061
AIDC213	Basics of Object Oriented Programming	108	67	7.00	с	AIDC123
AIDC212	Computational Theory	78	47	5.00	с	
AIDC214	Python Programming Language	78	47	5.00	С	AIDC123
UOA002	Arabic Language II	33	17	2.00	S	UOA001

Semester 4 | 30 ECTS | 1 ECTS = 25 hrs

Code	Module	SSWL	USSWL	ECTS	Туре	Pre-request
AIDC222	Advanced Object Oriented Programming	123	77	8.00	С	AIDC213

AIDC223	Algorithms and Data Structures	108	67	7.00	С	AIDC123
AIDC224	Machine Learning Basics	93	57	6.00	С	AIDC214
AIDC225	Artificial Intelligence Algorithms	93	82	7.00	С	AIDC210
UOA002	English Language II	33	17	2.00	S	UOA003

Semester 5 | 30 ECTS | 1 ECTS = 25 hrs

Code	Module	SSWL	USSWL	ECTS	Туре	Pre-request
AIDC311	Compilers	63	62	5.00	С	
AIDC312	Computer Architecture	63	37	4.00	С	AIDC113
CCIT063	Computer Networks	93	57	6.00	В	
AIDC314	Optimization Problems	78	72	6.00	С	AIDC225
AIDC315	Web Applications	63	37	4.00	С	
AIDC316	Advance Machine Learning	93	32	5.00	с	AIDC224

Semester 6 | 30 ECTS | 1 ECTS = 25 hrs

Code	Module	SSWL	USSWL	ECTS	Туре	Pre-request
AIDC321	Information Retrieval	90	35	5.00	с	AIDC214, AIDC223
AIDC322	Databases	93	57	6.00	С	
AIDC323	Metaheuristic	108	67	7.00	С	AIDC225
AIDC324	Deep Learning	108	67	7.00	С	AIDC316
AIDC1325	Computer Security	78	47	5.00	С	

Semester 7 | 30 ECTS | 1 ECTS = 25 hrs

Code	Module	SSWL	USSWL	ECTS	Туре	Pre-request
AIDC411	Operating Systems	108	42	6.00	с	
AIDC412	Data Mining	108	67	7.00	С	AIDC324, AIDC214
AIDE413	Games Development	93	57	6.00	E	
UOA019	Research Methodology	63	37	4.00	S	

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Semester 8 | 30 ECTS | 1 ECTS = 25 hrs

Code	Module	SSWL	USSWL	ECTS	Туре	Pre-request
AIDC421	Natural Languages Processing (NLP)	78	47	5.00	С	AIDC321, AIDC214
AIDS422	Digital Forensics	78	22	4.00	С	
AIDC423	Pattern Recognition	78	47	5.00	С	AIDC324
AIDC424	Big Data	63	37	4.00	С	
AIDC425	Recommendation Systems	63	37	4.00	С	
UOA020	Project	93	107	8.00	S	UOA019

8. Contact

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University of Anbar



First Cycle – Bachelor's Degree (B.Sc.) – Artificial Intelligence



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1. Overview

This catalogue is about the courses (modules) given by the program of Artificial Intelligence to gain the Bachelor of Science degree. The program delivers (46) Modules with (6000) total student workload hours and 240 total ECTS. The module delivery is based on the Bologna Process.

2. Undergraduate Courses 2023-2024

Module 1	
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Code	Course/Module Title	ECTS	Semester	
AIDC113	Computer Technology	5	1	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
2	3	78	47	
Description				

This module cover computer systems and includes all hardware, software, and Electronic Data. Additionally, The course addresses the principles of modern computing technology, its role in helping to solve real-world problems and the critical issues affecting management. **After completing the module,** the student should be able to:

- 1. The student should understand the architecture of any IT systems.
- 2. The student should understand the parts of hardware.
- 3. The student should understand the system software.
- 4. The student should understand the architecture of networks ,protocols and communications devices.

Code	Course/Module Title	ECTS	Semester		
AIDC112	Programming Basics	9	1		
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)		
3	5	123	102		
Description					
This module provide	s an overview of programming lar	nguages; and explains the princ	iples of abstraction		

and modularity. The elements of structured programming are then given before outlining the steps in program design and execution. An introduction to the C++ programming language follows with how to use and apply operators and control statements.

After completing the module, the student should be able to develop proficiency in the C++ programming language, including a strong understanding of its syntax, semantics, data types, control structures, functions, and object-oriented programming concepts.

Code	Course/Module Title	ECTS	Semester	
AIDC111	Introduction to Artificial Intelligence (AI)	6	1	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
3	3	93	57	
Description				

Module 3

The aim of this module is to provide an introduction to Artificial Intelligence (AI) and its various applications. Students will gain a comprehensive understanding of the fundamental concepts, techniques, and algorithms used in AI, as well as the ethical considerations associated with its use. The module will also explore the impact of AI on society, economy, and various industries.

By the end of this module, students are expected to:

- 1. Understand the basic concepts and principles of Artificial Intelligence.
- 2. Gain knowledge of various AI techniques and algorithms.
- 3. Develop an understanding of the ethical implications of AI.
- 4. Analyze the impact of AI on different aspects of society and industry.
- 5. Apply AI techniques to solve real-world problems.

Module 4

Code	Course/Module Title	ECTS	Semester			
CCIT060	Mathematics	6	1			
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)			
3	3	93	57			
	Description					

This module aims to provide students with a solid foundation of core mathematical concepts and theories. This includes topics such as algebra, calculus, geometry, discrete mathematics, probability, and statistics. The aim is to ensure that students have a comprehensive understanding of fundamental mathematical principles.

After completing the module, the student should be able to:

- 1. Understand and use basic mathematical terminology.
- 2. Understand the role of formal definitions and proofs and be able to apply them in problem solving.
- 3. Understand the basics of propositional and predicate logic.
- 4. Understand the basics of elementary set theory.
- 5. Understand the basics of mathematical relations and functions.
- 6. Understand the basics of graph theory.

Module 5

Code	Course/Module Title	ECTS	Semester	
UOA003	English Language I	2	1	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
2	0	33	17	
Description				
This module focuses on developing the specific skills required for academic studies and exploring strategies for success in academic. New texts, topics, and design, integrated-skills syllabus with a clear				

ccess in academic. New texts, topics, and design, integrated-skills syllabus with a clear grammar focus, new version of Headway iTools – whole book onscreen, Headway iTutor – new interactive self-study DVD-ROM, included with the Student's Book.

Module 6

Code	Course/Module Title	ECTS	Semester	
UOA005	Democracy & Human Rights	2	1	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
2	0	33	17	
Description				
تهدف هذه المادة الى تعليم الطلبة على أساسيات حقوق الإنسان وقوانينها والتعرف على الحقوق والحريات وأهم الإشكاليات				

والتحديات التي تواجهها. اخذ مفردات هذه المادة تساعد على:

- أن يعرف الطالب مفهوم الحقوق وقوانينها وتطبيقاتها .
 أن يعرف الطالب كيفية المشاركة في نشر الحقوق وتطبيقها بالعمل الواقعي الحقيقي .
 أن يعرف الطالب كيفية المشاركة في نشر الحقوق وتطبيقها بالعمل الواقعي الحقيقي .
 القدرة على استخدام الحقوق والحريات وسيلة من أجل التعايش السلمي بين مكونات المجتمع وجميع المخلوقات .
 - 4- القدرة على مشاركة الآخرين في نشر هذه الحقوق والحريات.

Code	Course/Module Title	ECTS	Semester
CCIT061	Discrete Structures	5	2

Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)			
2	3	78	47			
Description						
The model of discrete structures aims to study the objects that have discrete as opposed to continuous values including the foundations of logic, algorithms and their complexity, mathematical reasoning, relations, graphs, trees and combinatorics. More precisely:						
 1- To Describe the aim of study discrete mathematics 2- To Understand what difference between ordinary math and discrete math. 3- To Understand what the relation between computer science and math 4- To Learn the operation between the difference objects of math. 						

5- To Apply the relation between this objects

Module 8

Code	Course/Module Title	ECTS	Semester		
AIDC123	Structured Programming	9	2		
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)		
4	5	123	102		
Description					
Learn how to use the Advanced Tools helps programmers write fast, portable programs. The main principles of programming and the development of programming languages Learn the principles of Structure programming.					

- Learn the algorithms
- Learn the Flowchart
- Learn C++ Programming

Code	Course/Module Title	ECTS	Semester		
AIDC124	Logic Design	6	2		
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)		
2	4	93	57		
Description					
This module demonstrates a solid understanding of digital logic principles, including Boolean algebra, logic gates, truth tables, and the concept of binary representation.					

After completing the module, the student should be able to:

- 1. Understand number systems and codes and conversion between them.
- 2. Understand the Boolean expression and how to apply it.
- 3. Recognize among different logic gates and how to use them.
- 4. Understand how to design a logic circuit.
- 5. Understand using K-map for simplification.

Module 10

Code	Course/Module Title	ECTS	Semester		
AIDC125	Data Science	6	2		
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)		
3	4	93	57		
Description					

This course has been designed to help learners to understand the core concepts and applications of Data Science and Familiarize them with essential data manipulation and visualization techniques. Various data sources and collection methods will be explored in this course to enable learners develop skills in data cleaning and preprocessing. It is anticipated that learners, at the end of this course, will be able to effectively communicate data insights and build data narratives by creating reports and visualizations for data communication.

Code	Course/Module Title	ECTS	Semester	
UOA001	Arabic Language I	2	2	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
2	0	33	17	
	Descrip	tion		
تهدف هذه المادة الى: 1. تعليم الطلبة عل أساسيات اللغة العربية وقواعدها 2. تعليم الطلبة عل كيفية الاعراب 3. أن يتعرف الطالب كيفية بناء الجمل واستخر اجها للعنوان المطلوب 4. أن يعرف الطالب كيفية بناء الجمل واستخر اجها للعنوان المطلوب 6. القدرة على مشاركة الاخرين في الحوار الصحيح				

Code	Course/Module Title	ECTS	Semester		
UOA006	The crimes of the defunct Ba'ath party	2	2		
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)		
2	0	33	17		
	Description				
ىث للبلاد.	تهدف هذه المادة الى تعريف الطلبة بالجرائم ضد الإنسانية التي ارتكبت خلال 35 سنة من حكم حزب البعث للبلاد.				

Module 13

Code	Course/Module Title	ECTS	Semester	
AIDC210	Knowledge Representation	6	3	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
3	3	93	57	
Description				

This module will allow students to understand the foundations of KRR and the tradeoff between representation and reasoning. will understand which knowledge-based techniques are appropriate for which tasks; can apply KRR systems to their research and challenging problems.

Students must understand logic-based Knowledge Representation principles, model application domains in a logic-based language, understand reasoning services, reasoning algorithms, representation power-computation trade-off, and be familiar with various knowledge representation languages, and understand practical application of theoretical material.

Module 14			
Code	Course/Module Title	ECTS	Semester
CCIT062	Numerical Analysis	5	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
Class (hr/w) 2	Lect/Lab./Prac./Tutor	SSWL (hr/sem) 78	USWL (hr/w) 47

This module introduces students to the study of the numerical analysis, methods, applications and its relationship with the real problems. Teach train the students to deal with the numerical process in the future in logic and right style. Additionally, **after completing the module**, the student should be able to study of numerical approximation techniques for problems of continuous mathematics. We consider both theoretical questions regarding how, why and when numerical methods work, and practical implementation using computer programs. Its aims are:

- 1. Understanding the concept of numerical analysis, its methods and applications.
- 2. Explain the concept of the Matrices and its application in numerical analysis.
- 3. Understanding the relationship between the numerical methods and the real problems and how to deal with it.

INIOUULE 15			
Code	Course/Module Title	ECTS	Semester
AIDC213	Basics of Object Oriented Programming	7	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	4	108	67
Description			

Modulo 16

This module covers a programming language, system or software methodology that is built on the concepts of logical objects. Usually, the Object-Oriented Programming module correspond to classes, packages, files, and components. **After completing the module,** the student should be able to:

- Apply the fundamental constructs of imperative and object-oriented programming, and data structures
- Write, test and debug computer programs
- Design complete computer programs to solve given software problems
- Demonstrate an understanding of the advantages and limitations of OOP

Code	Course/Module Title	ECTS	Semester	
AIDC212	Computational Theory	5	3	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
2	3	78	47	
Description				

This module introduces general models of computation such as finite state automata and Turing machines and their relationship to classes of languages, and use these models to explore the limits of the power of computers. **After completing the module,** the student should be able to:

- 1. Find occurrences of words, phrases, or other patterns; Software for verifying systems of all types that have a finite number of distinct states, such as communication protocols or protocols for secure exchange of information.
- 2. Knowledge and understanding
 - Acquire a full understanding and mentality of Automata Theory as the basis of all computer science languages design.
 - Have a clear understanding of the Automata theory concepts such as RE's, DFA's, NFA's,

Stack's, Turing machines, and Grammars

3. Cognitive skills (thinking and analysis).

- Be able to design FAs, NFAs, Grammars, languages modelling, small compilers basics 4. Communication skills (personal and academic).
 - Be able to minimize FA's and Grammars of Context Free Languages.

Module 17

Code	Course/Module Title	ECTS	Semester
AIDC214	Python Programming Language	5	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	2	78	47
Description			

This module provides the principles of abstraction and modularity of structure programing. Functions and arrays in python and introduce the principles of a higher-level programming language of python. Analyze a problem statement to develop a mental model of objects necessary to create a software architecture

Code	Course/Module Title	ECTS	Semester
UOA002	Arabic Language II	2	3
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	0	33	17
	Descrip	tion	
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Code	Course/Module Title	ECTS	Semester
AIDC222	Advanced Object-Oriented Programming	8	4
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
4	4	123	77
Description			

This module covers a programming language, system or software methodology that is built on the concepts of logical objects. It works through the creation, utilization and manipulation of reusable objects to perform a specific task, process or objective. **After completing the module,** the student should be able to:

- 1. Introduce the principles of object-oriented programming in a higher-level programming language in c++.
- 2. Analyze a problem statement to develop a mental model of objects necessary to create a software architecture
- 3. Utilize object-oriented programming to frame software architectures, with care towards separation of concerns and abstraction
- 4. Establish development methods in object-oriented programming to qualify students for teaching the language in other settings

Module 20 Code	Course/Module Title	ECTS	Semester
AIDC223	Algorithms and Data Structures	7	4
		,	-
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	4	108	67

This class provides students with different ways of how to build an Algorithm (Program) efficiently, how to measure algorithm complexity, what data structure is appropriate for an algorithm. In addition to that it teaches students different data structures and to understand why this data structure is better than the other one and how to choose the best data structure for your algorithm. Also teaches students how to deal with your problem, building its algorithm and fitting the best data structures to it.

completing the module, the student should be able to:

- 1. How to measure the performance of your algorithm.
- 2. What are data structures and how to use them
- 3. Explain and utilize linked lists, stacks, queues and trees.
- 4. Apply design guidelines to evaluate alternative software designs.
- 5. Basic ability to analyze algorithms and to determine algorithm correctness and time efficiency class.

- 6. Master a variety of advanced abstract data type (ADT) and data structures and their implementations.
- 7. Ability to apply and implement learned algorithm design techniques and data structures to solve problems.

Code	Course/Module Title	ECTS	Semester		
AIDC224	Machine Learning Basics	6	4		
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)		
3	3	93	57		
Description					

Machine Learning module aims to equipe students with a solid foundation of learning algorithms concepts and theories, including supervised and unsupervised learning. Students are expected to have a comprehensive understanding of the fundamental concepts and techniques of machine learning, regression modules, naive bayes, and more advance concepts including support vector machine and neural networks.

After completing the module

Gaining a strong foundation in machine learning concepts, including supervised and unsupervised learning, neural networks, and algorithms, is crucial. Gain hands-on experience in implementing algorithms, preprocessing and cleaning data, evaluating model performance, and exploring practical applications in healthcare, finance, natural language processing, and computer vision.

Code	Course/Module Title	ECTS	Semester	
AIDC225	Artificial Intelligence Algorithms	7	4	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
3	3	93	82	
	Description			

Module 22

This module aims to provide a comprehensive understanding of AI algorithms, from foundational concepts to practical applications, and to equip learners with the skills needed to apply these algorithms in real-world scenarios.

After completing the module

Gaining a strong foundation in AI algorithms to address real-world challenges. Gaining the ability in applying in different search algorithms, such as depth-first search and breadth-first search.



Code	Course/Module Title	ECTS	Semester		
UOA002	English Language II	2	4		
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)		
2	0	33	17		
	Description				
This module focuses on developing the specific skills required for academic studies and exploring strategies for success in academic learning. It also offers guidance in key study areas and provides					

plenty of practice to encourage learner independence.

Module 24

Code	Course/Module Title	ECTS	Semester
AIDC311	Compilers	5	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
		,	00002 (,,
2	2	63	62

Description

The objective the compiler module is to understand the basic principles of compiler design, its various constituent parts, algorithms and data structures required to be used in the compiler. **After completing the module,** the student should be able to:

- 1. Understand the fundamental concepts of compiler design: Students should be able to comprehend the basic principles, techniques, and components involved in designing and implementing compilers.
- 2. Analyze and describe the various phases of a compiler: Students should be able to explain the different phases of a compiler, including lexical analysis, syntax analysis, semantic analysis, intermediate code generation, optimization, and code generation.
- 3. Implement a compiler: Students should gain practical experience by implementing a simple compiler for a programming language. This may involve designing and developing the lexical analyzer, parser, semantic analyzer, and code generator.
- 4. Apply formal language theory: Students should understand formal languages, regular expressions, context-free grammars, and automata theory, and be able to apply this knowledge to analyze and manipulate programming languages.
- 5. Test and debug compilers: Students should develop skills in testing and debugging compilers.

Code	Course/Module Title	ECTS	Semester
AIDC312	Computer Architecture	4	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	2	63	37

Description

This module provides **an overview of computer architecture**, then progresses to topics on how computer systems execute programs, store information, and communicate. It aims to:

- 1. To understand the structure, function and characteristics of computer systems.
- 2. To understand the design of the various functional units and components of computers.
- 3. To identify the elements of modern instructions sets and their impact on processor design.
- 4. To explain the function of each element of a memory hierarchy.
- 5. To identify and compare different methods for computer I/O.

The Outcomes of Module Learning is Enabling students to verify performance analysis, memory system hierarchy, pipelining, and communication.

Code	Course/Module Title	ECTS	Semester
CCIT063	Computer Networks	6	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	3	93	57
Description			

Module 26

Description

The Computer Networks module provides the students an introduction to the fundamentals of packet switching technologies as used in the internet. Emphasis is placed on core Internet protocols such as IP and TCP. After completing the module, the student should be able to:

- 1. Understanding Network Fundamentals: Introduce students to the basic concepts and components of computer networks, including network architectures, protocols, and network layers.
- 2. Exploring Network Protocols: Familiarize students with various network protocols, such as TCP/IP, UDP, HTTP, FTP, DNS, and their roles in facilitating communication and data transfer in computer networks.
- 3. Studying Network Topologies and Technologies: Explore different network topologies, such as bus, star, ring, mesh, and hybrid, and technologies such as Ethernet, Wi-Fi, and cellular networks.
- 4. Learning Network Design and Implementation: Develop skills in designing and implementing computer networks, including network planning.

Code	Course/Module Title	ECTS	Semester
AIDC314	Optimization Problems	6	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	2	78	72
Description			

Students will be able to analyze and implement AI algorithms to solve complex optimization problems, demonstrating an understanding of their underlying principles and practical application.

After completing the module, the student should be able to:

They will be able to demonstrate programming proficiency of AI algorithms, analyze and solve problems, collaborate effectively, and use debugging and testing techniques.

Code	Course/Module Title	ECTS	Semester	
AIDC315	Web Applications	4	5	
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)	
2	2	63	37	
Description				

Module 28

This module refers to the coding and programming side of website production. It covers the main tools and languages which are used for Website development: Hypertext Markup Language (HTML), Cascading Style Sheets (CSS) and JavaScript. It aims to:

- 1. Introduction to the design, creation, and maintenance of web pages and websites.
- 2. How to critically evaluate website quality.
- 3. Learn to create and manipulate images.

After completing the module, the student ability should be Enhanced:

- 1. Students will be able to use a variety of strategies and tools to create websites.
- 2. Students will develop awareness and appreciation of the myriad ways that people access the web and will be able to create standards-based websites that are accessible and usable by a full spectrum of users.

Module 29

Code	Course/Module Title	ECTS	Semester
AIDC316	Advance Machine Learning	5	5
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	4	93	32
Description			

This module aims to provide a deep understanding of advanced machine learning concepts and techniques, preparing learners to tackle complex real-world problems and stay at the forefront of machine learning advancements.

After completing the module, the student ability should be Enhanced:

- 1. Students will be able to understand the principles and applications of supervised machine learning algorithm and kernel methods.
- 2. Understand transfer learning and how to leverage pre-trained models.
- 3. Gain practical experience in solving complex problems using advanced techniques.

Code	Course/Module Title	ECTS	Semester
AIDC321	Information Retrieval	5	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	4	90	35
Description			

This module aims to equip learners with a comprehensive understanding of information retrieval concepts and techniques, preparing them to design and implement effective retrieval systems in various domains. It aims to:

- 1. Explore techniques for indexing and tokenization of documents.
- 2. Understand how to create an inverted index for efficient document retrieval.
- 3. Learn about query languages used in information retrieval.

After completing the module, the student ability should be Enhanced:

- 1. Students will be able to use a variety of strategies and tools of information retrieval through practical projects.
- 2. Gain experience in implementing and evaluating information retrieval systems

Module 31

Code	Course/Module Title	ECTS	Semester
AIDC322	Databases	6	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	3	93	47
Description			

This module aims to create, update, and store the static and the dynamic objects to be used in the simulation, both related to the infrastructure (supply) and to the demand. After completing the module, the student should be able to:

- 1. Understand relational data model in terms of data structure, data integrity, and data manipulation.
- 2. Understand and create conceptual database models utilizing entity-relationship.
- 3. Design data structures that will limit redundancy and enforce data integrity while conforming to organizational requirements utilizing normalization methodology.
- 4. Understand the theory behind the relational data model as it applies to interactions with current database management systems.
- 5. Interpret a given data model to query the database and transform the data into information using SQL (Structured Query Language).
- 6. Implement a data model in a current RDBMS.

7. Create reports based on transactional data, including elements such as data groupings and summary values.

Code	Course/Module Title	ECTS	Semester
AIDC323	Metaheuristic	7	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	4	108	67
Description			

Module 32

This module aims Understand the concepts and terms and consider joining student groups related to optimization, algorithms, or AI to further the new knowledge about meta-heuristics algorithms. Investigate whether the program offers research opportunities in meta-heuristics and if faculty members have expertise in this area. Research experience can enhance your understanding and skill set. Prepare application materials for all metaheuristic. Be sure to highlight your interest in meta-heuristics.

After completing the module, the student should be able to:

- 1. Apply meta-heuristic techniques to solve complex optimization problems.
- 2. Select appropriate meta-heuristic algorithms for specific problem domains.
- 3. Perform parameter tuning and optimization to enhance algorithm performance.
- 4. Apply meta-heuristics to solve real-world optimization problems in various domains, such as logistics, finance, engineering, and healthcare.

Code	Course/Module Title	ECTS	Semester
AIDC324	Deep Learning	7	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	4	108	67
Description			

Module 33

The aim of this module is to provide students with a comprehensive understanding of Deep Learning, a subfield of Artificial Intelligence that focuses on training neural networks with multiple layers. Students will learn the theoretical foundations of Deep Learning, explore various architectures, and gain practical experience in implementing Deep Learning models. The module aims to equip students with the necessary skills to apply Deep Learning techniques to solve real-world problems.

After completing the module, the student should be able to:

- 1. Understand the fundamental concepts and principles of Deep Learning.
- 2. Gain knowledge of different Deep Learning architectures and their applications.
- 3. Develop skills in implementing and training Deep Learning models.

- 4. Apply Deep Learning techniques to solve real-world problems.
- 5. Stay updated with the latest advancements and trends in Deep Learning.

Code	Course/Module Title	ECTS	Semester
AIDC325	Computer Security	5	6
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	3	78	47
Description			

This Module refers to controls and measures that guarantee the confidentiality, integrity and availability of the information processed and stored by a computer. The module aims:

- 1. To explore the concepts of information security attacks, services, and mechanism.
- 2. To make students familiar with the basic concepts of applied cryptography, including classical cryptography and modern secret key cryptography.
- 3. To explain the mathematical foundation of modern cryptography, especially number theory and finite fields.
- 4. To highlight the practical applications and modes of operation of block ciphers.
- After completing the module, the student should be able to:
- 1. Describe the basic mathematical and technical issues relating to information security.
- 2.Learning how to leverage these concepts to protect computers from external threats.

Code	Course/Module Title	ECTS	Semester
AIDC411	Operating Systems	6	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	4	108	42
Description			

Module 35

This module involves a number of interfaces for examining and specifying information about the OS environment of the host machine. The OS module aims:

- 1. To critically understand the specialist theories, principles, and concepts of modern operating systems.
- 2. To explain the fundamental structure of a modern operating system and its core functions and services.
- 3. To critically examine and evaluate different strategies and techniques used by operating systems to manage computer resources.
- 4. To examine the algorithmic ideas integrated into the design and implementation of different operating systems.
- 5. To understand how operating systems manage resources such as processors, memory, and I/O.

The Outcomes of Module Learning is Enabling students to obtain an understanding and knowledge of the components of an operating system.

Module 36

Code	Course/Module Title	ECTS	Semester
AIDC412	Data Mining	7	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	4	108	67
Description			

The aim of the Data Mining module is to provide students with a comprehensive understanding of data mining techniques and their applications. The module aims to equip students with the necessary knowledge and skills to effectively analyze large datasets, discover hidden patterns, and make informed decisions based on the extracted knowledge. Students will learn both the theoretical foundations and practical implementation of data mining algorithms.

By completing this module :

- 1- Understand the concepts, principles, and process of data mining.
- 2- Gain knowledge of various data mining algorithms and techniques.
- 3- Develop skills in data preprocessing and feature engineering.
- 4- Apply classification and prediction techniques to solve real-world problems.
- 5- Implement clustering algorithms and interpret clustering results.
- 6- Analyze and interpret association rules and patterns.
- 7- Apply text mining techniques for text classification and sentiment analysis.
- 8- Understand social network analysis concepts and analyze network data.
- 9- Apply time series analysis techniques for forecasting and trend detection.
- 10- Evaluate and interpret the performance of data mining models.
- 11- Apply data mining tools and software for practical implementation.

Module 37

Code	Course/Module Title	ECTS	Semester
AIDE413	Games Development	6	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	3	93	57
Description			

This module aims to provide a comprehensive understanding of game development, covering both technical and creative aspects, and preparing students to contribute to the dynamic and evolving field of game design and production. This module aims:

- 1. Understand the fundamentals of game development.
- 2. Understand the principles of physics in games.

- 3. Implement collision detection and response.
- 4. Simulate realistic movements and interactions.

By completing this module:

- 1. Demonstrate a solid understanding of the fundamentals of game programming and design principles.
- 2. Apply programming concepts and techniques to develop game mechanics and functionality.
- 3. Implement physics simulations and realistic behaviors in games, including collision detection and response.
- 4. Design and develop intelligent game characters.

Module 38

Code	Course/Module Title	ECTS	Semester
UOA019	Research methodology	4	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	2	63	37
Description			

This module explains how a student intends to carry out their research. It is broadly defined as the application of theories, concepts and techniques of research activities to perform scientific research works.

After completing the module, the student should be able to ::

- 1. To familiarize students with the research process, including the various stages involved, from formulating a research question to presenting findings.
- 2. To develop students' skills in conducting research, including identifying research problems, designing appropriate research methods, collecting and analyzing data, and drawing valid conclusions.
- 3. Familiarity with research design: The course focuses on introducing different research designs, such as experimental, correlational, qualitative, and quantitative, and helps students understand their strengths, limitations, and appropriate applications.
 - 4. To conduct a comprehensive review of existing literature on a specific topic, identify gaps in knowledge, and situate their research within the broader scholarly context.
 - 5. Ethical considerations: The course emphasizes the importance of ethical conduct in research, such as obtaining informed consent, protecting participants' rights, and maintaining integrity in data collection, analysis, and reporting.
 - 6. To learn various data collection methods, including surveys, interviews, observations, and experiments. They also gain knowledge about data analysis techniques, including descriptive statistics, inferential statistics, and qualitative analysis.
 - 7. Critical thinking and problem-solving: The course encourages students to think critically about research problems, evaluate research designs and methodologies, and develop problem-solving skills to overcome challenges encountered during the research process.
 - 8. To communicate their research effectively through various means, such as research reports, academic papers, oral presentations, and posters.

Code Course/Module Title	ECTS	Semester
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AIDC415	Robotics	7	7
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	5	108	67
Description			

This module aims to provide a comprehensive understanding of robotics, covering both theoretical principles and practical applications, and preparing students to contribute to the field of robotics in various industries. This module aims:

- Understand the definition and scope of robotics.
- Understand the mechanical components and principles in robotics.
- Explore electronic components and sensor technologies used in robotics.

After completing the module, the student should be able to::

- Students will Identify key applications and historical developments in robotics.
- Analyze kinematics and dynamics, apply design principles to robotic manipulators.
- Integrate sensors into robotic systems, process sensor data for decision-making
- Develop basic robot control programs, navigate Robot Operating System (ROS).

Module 40

Code	Course/Module Title	ECTS	Semester
AIDC421	Natural Languages Processing (NLP)	5	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
Class (hr/w) 2	Lect/Lab./Prac./Tutor	SSWL (hr/sem) 78	USWL (hr/w) 47

The aim of this module is to provide students with a comprehensive understanding of Natural Language Processing (NLP), a subfield of Artificial Intelligence that focuses on the interaction between computers and human language. Students will learn the theoretical foundations and practical techniques used in NLP, including text preprocessing, language modeling, sentiment analysis, and machine translation. The module aims to equip students with the necessary skills to develop NLP applications and work with textual data.

After completing the module, the student should be able to:

- 1- Understand the fundamental concepts and principles of Natural Language Processing.
- 2- Gain knowledge of various techniques and algorithms used in NLP.
- 3- Develop skills in text preprocessing, tokenization, and language modeling.
- 4- Apply sentiment analysis techniques to analyze and classify textual data.
- 5- Implement machine translation systems using NLP techniques.
- 6- Evaluate and interpret the performance of NLP models.

Code	Course/Module Title	ECTS	Semester
AIDC421	Digital Forensics	4	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	3	78	22
Description			

The aim of this module is to understanding the Digital Forensics and its definitions, characteristics, and types. Distinguishing between digital forensics tools and techniques. Designing smart systems for solving daily life problems in cybercrimes

After completing the module, the student should be able to:

Students will learn the fundamental principles of forensic science. This hands-on course covers the technical aspects of digital forensics including general forensic procedures, imaging, hashing, file recovery, file system basics, identifying mismatched file types, reporting, and laws regarding computer evidence. Students will also use open-source digital forensic software tools to conduct forensic examinations

Module 42

Code	Course/Module Title	ECTS	Semester
AIDC423	Pattern Recognition	5	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
3	2	78	47

This module aim to provide the student with a clear understanding of what pattern recognition is and why it is important in various fields. It provides students with practical skills in using pattern recognition libraries, tools, and software for implementing and testing algorithms.

After completing the module, the student should be able to::

- Students will be able to deal with various pattern recognition problems.
- A complete understanding of fundamentals of pattern recognition such as role of features, classifiers, and decision boundaries.
- A hand on Supervised and unsupervised learning skills.
- A hand on Machine Learning tools used in pattern recognitions.

Code	Course/Module Title	ECTS	Semester
AIDC424	Big Data	4	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	2	63	37
Description			

The aim of this module is to provide an understanding of Big Data and its significance in various domains. Students will explore the concepts, technologies, and techniques used to manage, process, and analyze large and complex datasets. They will also gain insights into the ethical considerations, challenges, and potential applications of Big Data.

After completing the module, the student should be able to:

- Understand the concept of Big Data and its characteristics.
- Gain knowledge of the technologies and tools used for Big Data management and processing.
- Develop skills in data preprocessing, cleaning, and integration for Big Data.
- Apply appropriate techniques for analyzing and visualizing Big Data.
- Evaluate the ethical implications and challenges associated with Big Data.
- Explore potential applications and industry use cases of Big Data.

Code	Course/Module Title	ECTS	Semester
AIDC425	Recommendation Systems	4	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
2	2	63	37
Description			

Module 44

Description

The aim of this module is to provide students with a comprehensive understanding of Recommendation Systems, a field of study that focuses on providing personalized recommendations to users based on their preferences and behavior. Students will learn the theoretical foundations and practical techniques used in building recommendation systems. The module aims to equip students with the necessary skills to design and implement recommendation systems in various domains.

After completing the module, the student should be able to:

- 1- Understand the fundamental concepts and principles of Recommendation Systems.
- 2- Gain knowledge of various recommendation algorithms and techniques.
- 3- Develop skills in data preprocessing and feature engineering for recommendation systems.
- 4- Apply collaborative filtering and content-based filtering techniques.
- 5- Evaluate and interpret the performance of recommendation systems.
- 6- Design and implement personalized recommendation systems.
- 7- Stay updated with the latest advancements and trends in Recommendation Systems.

Code	Course/Module Title	ECTS	Semester
UOA020	Project	8	8
Class (hr/w)	Lect/Lab./Prac./Tutor	SSWL (hr/sem)	USWL (hr/w)
0	6	93	107

Description

The Applied Project Module aims to bridge the gap between theoretical learning and practical application, providing students with a holistic and experiential learning experience. It prepares them for the challenges and demands of their future careers by equipping them with valuable skills and experiences.

3. Contact

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Semester-1

MODULE DESCRIPTION FORM

Module Information							
Module Title	Computer Technolo		ogy	Modu	le Delivery		
Module Type	С				🛛 Theory		
Module Code	AIDC113				□ Lecture ⊠ Lab ⊠ Tutorial		
ECTS Credits	5						
SWL (hr/sem)	125				PracticalSeminar		
Module Level		1	Semester o	of Delivery		1	
Administering Department		AI	College	Type College Code			
Module Leader	Name		e-mail	il E-mail			
Module Leader's Acad. Title		Professor	Module Leader's Qualification		Ph.D.		
Module Tutor	Name (if available)		e-mail	E-mail			
Peer Reviewer Name		Name	e-mail	E-mail			
Scientific Committee Approval Date		01/06/2023	Version Number 1.0				

Relation with other Modules			
Prerequisite module	None	Semester	
Co-requisites module	None	Semester	

Module Aims, Learning Outcomes and Indicative Contents				
Module Objectives	 Provide a basic knowledge of computer hardware and software Introduce the business areas to which computers may be applied. Provide an introduction to business organization and information systems. Develop the skills in network & communication, which play an important part in business computing and information processing 			
Module Learning Outcomes	 The student should understand the architecture of any IT systems. The student should understand the parts of hardware. The student should understand the system software. The student should understand the architecture of networks, protocols and communications devices. 			

	Data Conversion
	· D/A converters
	· A/D converters
	· Sample and Hold circuits
	Digital Component Operations
Indicative Contents	· Multiplexing
	· Data storage
	· Integrated Circuits
	Digital Technology
	· Memory Technology
	· Circuit Board Technology
	· Nano-Technology

Learning and Teaching Strategies		
Strategies	 The student should use utilities in the lab to apply scientific experiment The ability to execute the applications software. 	

Student Workload (SWL)				
Structured SWL (h/sem)	78	Structured SWL (h/w)	5	
Unstructured SWL (h/sem)	47Unstructured SWL (h/w)3			
Total SWL (h/sem)	125			

Module Evaluation						
		Time/Number	Weight (Marks)	Week Due	Relevant Learning	
					Outcome	
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11	
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7	
assessment	Projects / Lab.	1	10% (10)	Continuous	All	
	Report	1	10% (10)	13	LO #5, #8 and #10	
Summative	Midterm Exam	2hr	10% (10)	7	LO #1 - #7	
assessment	Final Exam	3hr	50% (50)	16	All	
Total assessme	ent	•	100% (100 Marks)			

	Delivery Plan (Weekly Syllabus)		
	Material Covered		
Week 1	Introduction of Computers and Programming		
Week 2	Brief history of computer		
Week 3	Generation of Computers & Computer hierarchy		
Week 4	Basic Computer Components		
Week 5	Computer function (fetch cycle, interrupt cycle, I/O function		
Week 6	Semiconductor main memory (RAM, ROM, CACHE)		
Week 7	Midterm Exam		
Week 8	Computer Software(application software)		
Week 9	External & Internal memory		
Week 10	Telecommunications system & Network		
Week 11	Topology of a network and layering		
Week 12	data representation		
Week 13	Multimedia		
Week 14	Computer Security		
Week 15	All Topics		
Week 16	Preparatory week before the final Exam		

	Delivery Plan (Weekly Lab. Syllabus)		
	Material Covered		
Week 1	Basic Computer Components		
Week 2	Computer function (fetch cycle, interrupt cycle, I/O function		
Week 3	Computer function (fetch cycle, interrupt cycle, I/O function		
Week 4	Semiconductor main memory (RAM, ROM, CACHE)		
Week 5	Computer Software(application software)		
Week 6	Computer Software(application software)		
Week 7	External & Internal memory		
Week 8	External & Internal memory		
Week 9	Telecommunications system & Network		
Week 10	Topology of a network		

Week 11	Topology of a network
Week 12	Layering model
Week 13	Layering model
Week 14	Protocols
Week 15	addressing communications

Learning and Teaching Resources				
	Text	Available in the Library?		
	1.Computing Essentials Making IT work for you 2017 by			
Doguized Toute	Timothy J. O'Leary.	No		
Required Texts	2.Computer Organization and Architecture Designing for	No		
	Performance (8th Edition).			
Recommended		No		
Texts		UNI		
Websites				

Grading Scheme				
Group	Grade	Marks %	Definition	
Success Group (50 - 100)	A - Excellent	90 - 100	Outstanding Performance	
	B - Very Good	80 - 89	Above average with some errors	
	C - Good	70 - 79	Sound work with notable errors	
	D - Satisfactory	60 - 69	Fair but with major shortcomings	
	E - Sufficient	50 - 59	Work meets minimum criteria	
Fail Group	FX – Fail	(45-49)	More work required but credit awarded	
(0 - 49)	F – Fail	(0-44)	Considerable amount of work required	

Module Information						
Module Title	Pi	Programming Basics		Modu	le Delivery	
Module Type	С				🛛 Theory	
Module Code		AIDC112			□ Lecture ⊠ Lab	
ECTS Credits	9				I Tutorial	
SWL (hr/sem)	225				☑ Practical □ Seminar	
Module Level		1	Semester of Delivery		1	
Administering Dep	partment	AI	College Type College Code			
Module Leader	Name		e-mail	E-mail		
Module Leader's A	Module Leader's Acad. Title Profe		Module Leader's Qualification Ph.D		Ph.D.	
Module Tutor	Name (if availa	able)	e-mail E-mail			
Peer Reviewer Name		Name	e-mail E-mail			
Scientific Committee Approval Date		01/06/2023	Version Number 1.0			

Relation with other Modules			
Prerequisite module	None	Semester	
Co-requisites module	None	Semester	

Modu	Module Aims, Learning Outcomes and Indicative Contents		
Module Objectives	 Understand the concepts and terms used to describe languages that support the imperative, functional, and logic programming paradigms. Solve problems using the functional paradigm 		
Module Learning Outcomes	Develop proficiency in the C++ programming language, including a strong understanding of its syntax, semantics, data types, control structures, functions, and object-oriented programming concepts.		

	Introduction to C++ Programming
Indicative Contents	Object-Oriented Programming (OOP) in C++ C++ Standard Library
	Memory Management in C++
	Data Structures and Algorithms in C++
	C++ Application Development

Learning and Teaching Strategies			
	Conceptual Understanding:		
Strategies	Hands-on Practice		
	Code Review and Feedback		
	Problem-Solving Exercises		

Student Workload (SWL)					
Structured SWL (h/sem)	123	Structured SWL (h/w)	8		
Unstructured SWL (h/sem)	102	Unstructured SWL (h/w)	7		
Total SWL (h/sem)	225				

Module Evaluation							
Time/Number Weight (Marks) Week Due Relevant Learning Outcome							
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11		
Formative assessment	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7		
	Projects / Lab.	1	10% (10)	Continuous	All		
	Report	1	10% (10)	13	LO #5, #8 and #10		

Summative	Midterm Exam	2hr	10% (10)	7	LO #1 - #7
assessment	Final Exam	3hr	50% (50)	16	All
Total assessment		100% (100 Marks)			

	Delivery Plan (Weekly Syllabus)		
	Material Covered		
Week 1	Algorithms		
Week 2	Introduction to programming languages and C++		
Week 3	Variables		
Week 4	C++ Libraries		
Week 5	C++ User Input		
Week 6	C++ Operators		
Week 7	Mid-term Exam		
Week 8	C++ Strings & C++ Math		
Week 9	C++ Booleans		
Week 10	If condition		
Week 11	Switch condition		
Week 12	While loop		
Week 13	Do-while loop		
Week 14	For loop		
Week 15	C++ Break and Continue		
Week 16	Preparatory week before the final Exam		

	Delivery Plan (Weekly Lab. Syllabus)		
	Material Covered		
Week 1	C++ Libraries		
Week 2	C++ User Input		
Week 3	C++ Operators		
Week 4	If condition		
Week 5	Switch condition		
Week 6	While loop		
Week 7	Do-while loop		
Week 8	For loop		
Week 9	C++ Break and Continue		

Learning and Teaching Resources					
	Text	Available in the Library?			
Required Texts	The C++ Programming Language (4th Edition) by by Bjarne Stroustrup	No			
Recommended Texts					
Websites	https://www.learncpp.com/ https://www.w3schools.com/CPP/default.asp				

Grading Scheme				
Group	Grade	Marks %	Definition	
Success Group	A - Excellent	90 - 100	Outstanding Performance	
(50 - 100)	B - Very Good	80 - 89	Above average with some errors	
	C - Good	70 - 79	Sound work with notable errors	

	D - Satisfactory	60 - 69	Fair but with major shortcomings
	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group	FX – Fail	(45-49)	More work required but credit awarded
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required

	Module Information					
Module Title	Introduction to Artificial Intelligence (AI)		elligence	Modu	Ile Delivery	
Module Type		С			⊠ Theory	
Module Code		AIDC111			□ Lecture □ Lab	
ECTS Credits	6				☑ Tutorial	
SWL (hr/sem)	150				⊠ Practical □ Seminar	
Module Level		1	Semester o	r of Delivery 1		1
Administering De	epartment	AI	College	Type C	ollege Code	
Module Leader	Name		e-mail	E-mail		
Module Leader's	Acad. Title	Professor	Module Lea	ider's Qu	alification	Ph.D.
Module Tutor	Name (if available)		e-mail	E-mail		
Peer Reviewer Name Name		e-mail	E-mail	E-mail		
Scientific Committee Approval 01/10/2		01/10/2023	Version Nu	mber	1.0	

Relation with other Modules				
Prerequisite module	None	Semester		
Co-requisites module	None	Semester		

Module Aims, Learning Outcomes and Indicative Contents			
Module Objectives	The aim of this module is to provide an introduction to Artificial Intelligence (AI) and its various applications. Students will gain a comprehensive understanding of the fundamental concepts, techniques, and algorithms used in AI, as well as the ethical considerations associated with its use. The module will also explore the impact of AI on society, economy, and various industries.		
Module Learning Outcomes	 By the end of this module, students are expected to: 1. Understand the basic concepts and principles of Artificial Intelligence. 2. Gain knowledge of various AI techniques and algorithms. 3. Develop an understanding of the ethical implications of AI. 4. Analyze the impact of AI on different aspects of society and industry. 5. Apply AI techniques to solve real-world problems. 		
Indicative Contents	Introduction to Artificial Intelligence Definition, brief history, and scope of AI. Different types of AI systems. Problem Solving and Search Algorithms Problem formulation and representation. Uninformed search algorithms (e.g., breadth-first search, depth-first Machine Learning Ethical and Social Implications of		

Learning and Teaching Strategies		
Strategies	Conceptual Understanding: Hands-on Practice Code Review and Feedback Problem-Solving Exercises	

Student Workload (SWL)			
Structured SWL (h/sem)	93	Structured SWL (h/w)	6
Unstructured SWL (h/sem)	57	Unstructured SWL (h/w)	4
Total SWL (h/sem)		150	

Module Evaluation					
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7
assessment	Projects / Lab.	1	10% (10)	Continuous	All
	Report	1	10% (10)	13	LO #5, #8 and #10
Summative	Midterm Exam	2hr	10% (10)	7	LO #1 - #7
assessment	Final Exam	3hr	50% (50)	16	All
Total assessme	Total assessment		100% (100 Marks)		

	Delivery Plan (Weekly Syllabus)		
	Material Covered		
Week 1	Historical overview of AI, AI Introduction		
Week 2	Programing and AI important		
Week 3	Al Types		
Week 4	Problem Solving: Introduction to problem-solving techniques and algorithms		
Week 5	AI Applications Overview: A survey of AI applications in various domains such as healthcare, finance, and gaming.		
Week 6	search algorithms like depth-first search and breadth-first search.		
Week 7	Mid-term Exam		
Week 8	Machine Learning Basics: A brief introduction to the fundamentals of machine learning		
Week 9	Supervised learning		
Week 10	unsupervised learning		
Week 11	Expert systems		
Week 12	Knowledge base		
Week 13	Rule based approaches		
Week 14	AI Ethics Awareness: An introduction to ethical considerations in AI, including fairness, bias, and responsible AI development.		
Week 15	Preparatory week before the final Exam		

Learning and Teaching Resources			
	Text	Available in the Library?	
Required Texts	Book Title: "Artificial Intelligence: A Guide to Intelligent Systems"Author: Michael Negnevitsky	No	
Recommended			
Texts			
Websites			

Group	Grade	Marks %	Definition
	A - Excellent	90 - 100	Outstanding Performance
Success Group	B - Very Good	80 - 89	Above average with some errors
(50 - 100)	C - Good	70 - 79	Sound work with notable errors
(50 - 100)	D - Satisfactory	60 - 69	Fair but with major shortcomings
	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group	FX – Fail	(45-49)	More work required but credit awarded
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required

Module Information					
Module Title	Mathematics		Module Delivery		
Module Type	В		🛛 Theory		
Module Code	CCIT060		□ Lecture □ Lab		
ECTS Credits	6		☐		
SWL (hr/sem)	150		□ Seminar		
Module Level	1		Semester o	f Delivery	1
Administering Dep	partment Al		College	Type College Code	
Module Leader	Mohammed Salah Ibrahim		e-mail	Moh.salah@uoanbar.ed	lu.iq
Module Leader's Acad. Title Lecturer		Module Lea	der's Qualification	Ph.D.	
Module Tutor	Name (if available)		e-mail	E-mail	
Peer Reviewer Na	r Name Name		e-mail	E-mail	

Scientific Committee Approval Date	01/06/2023	Version Number	1.0
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Relation with other Modules			
Prerequisite module	None	Semester	
Co-requisites module	None	Semester	

Modu	le Aims, Learning Outcomes and Indicative Contents
Module Objectives	Core Mathematical Knowledge: The course aims to provide students with a solid foundation of core mathematical concepts and theories. This includes topics such as algebra, calculus, geometry, discrete mathematics, probability, and statistics. The aim is to ensure that students have a comprehensive understanding of fundamental mathematical principles.
	By the end of the module, students should be able to:
	-Understand and use basic mathematical terminology.
Module Learning Outcomes	 Understand the role of formal definitions and proofs and be able to apply them in problem solving.
outcomes	- Understand the basics of propositional and predicate logic.
	- Understand the basics of elementary set theory.
	- Understand the basics of mathematical relations and functions.
	- Understand the basics of graph theory.
	Calculus
Indicative Contents	Linear Algebra
indicative contents	Discrete Mathematics
	Probability and Statistics
	Differential Equations

Learning and Teaching Strategies		
	Hands-on Practical Exercises Case Studies and Real-World Examples	
Strategies	Collaborative Learning Continuous Assessment and Feedback	

Student Workload (SWL)			
Structured SWL (h/sem)	93	Structured SWL (h/w)	6
Unstructured SWL (h/sem)	57	Unstructured SWL (h/w)	4
Total SWL (h/sem)	150		

Module Evaluation					
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7
assessment	Projects / Lab.	1	5% (5)	Continuous	All
	Report	1	5% (5)	13	LO #5, #8 and #10
Summative	Midterm Exam	2hr	20% (20)	7	LO #1 - #7
assessment	Final Exam	3hr	50% (50)	16	All
Total assessment		100% (100 Marks)			

	Delivery Plan (Weekly Syllabus)
	Material Covered
Week 1	Functions: Function Definition, Domain and range of functions, Graphing of function

Week 2	Limits: Definition of limits, Theorems of limits, Type of limits	
Week 3	The Definition and Interpretation of the Derivative	
Week 4	Methods of proof and Mathematical induction	
Week 5	Counting principles Permutations and combinations	
Week 6	Pigeonhole principle Inclusion-exclusion principle	
Week 7	Midterm	
Week 8	 Number Theory: Prime numbers and factorization Modular arithmetic GCD and LCM Applications in cryptography 	
Week 9	 Probability and Statistics: Probability spaces Random variables and distributions Expectation and variance Applications in data analysis and algorithm analysis 	
Week 10	Linear Algebra for Computer Science:Vectors and matrices	
Week 11	Linear transformations	
Week 12	 Eigenvalues and eigenvectors Applications in Machine Learning 	
Week 13	Special Topics: Cryptography 	

	Computation theory and Complexity theory
Week 14	Final Exam
Week 15	Recap for the final exam

Learning and Teaching Resources				
	Text	Available in the Library?		
Required Texts	Calculas , Thomas ,1990,5th edition	Yes		
Recommended Texts	Howard Anton, Irl Bivens, Stephen Davis, CALCULUS, 10th Edition, John Wiley & Sons, Inc., 2012.	No		
Websites		•		

Group	Grade	Marks %	Definition
	A - Excellent	90 - 100	Outstanding Performance
Success Group	B - Very Good	80 - 89	Above average with some errors
(50 - 100)	C - Good	70 - 79	Sound work with notable errors
(,	D - Satisfactory	60 - 69	Fair but with major shortcomings
	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group	FX – Fail	(45-49)	More work required but credit awarded
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required

Module Information						
Module Title	English Language I		Modu	le Delivery		
Module Type	S				⊠ Theory	
Module Code	UOA003				Lecture	
ECTS Credits	2			□ Tutorial □ Practical		
SWL (hr/sem)	50			□ Seminar		
Module Level	1		Semester o	f Delivery 1		1
Administering Dep	ministering Department Artificial Intelligence		College	Computer Science and Information Technology		nformation
Module Leader	Kibrea Abdul-Kadhim Jasim		e-mail	Kibrea.a	a.jasim@uoanba	r.edu.iq
Module Leader's A	Acad. Title Assistant Lecturer		Module Leader's Qualification Asst.Le		Asst.Lec.	
Module Tutor	Name (if available)		e-mail	E-mail		
Peer Reviewer Na	Peer Reviewer Name Name		e-mail	E-mail		
Scientific Committee Approval Date01/06/2023		Version Nu	mber	1.0		

Relation with other Modules			
Prerequisite module	None	Semester	
Co-requisites module	None	Semester	

Module Aims, Learning Outcomes and Indicative Contents		
Module Objectives	Enhance Language Proficiency: The course aims to enhance students' language proficiency in English, including their reading, writing, speaking, and listening skills. It focuses on improving grammar, vocabulary, pronunciation, and overall communication abilities	
Module Learning Outcomes	 Developing advanced reading comprehension skills and critical analysis of various texts. Enhancing writing skills across different genres and formats. Improving oral communication and presentation skills. Expanding language proficiency in English, including grammar, 	

	vocabulary, and pronunciation.			
	 Analyzing and interpreting literary works from diverse genres and periods. 			
	 Conducting effective research and demonstrating information literacy. 			
	 Cultivating critical thinking skills and forming well-supported opinions. 			
	 Enhancing intercultural communication and understanding. 			
	 Fostering creativity and imaginative expression through literature and writing. 			
	 Cultivating a love for lifelong learning in the field of English. 			
	 Study of various literary genres, such as poetry, drama, and prose. 			
	 Analysis of literary works from different periods and cultural contexts. 			
	 Development of critical reading and interpretation skills. 			
	 Exploration of language and linguistics, including grammar, syntax, and phonetics. 			
Indicative Contents	 Introduction to literary theories and their application in analyzing texts. 			
	 Practice in academic writing, including essay composition and research skills. 			
	 Development of oral communication and presentation skills. 			
	 Examination of cultural and historical contexts that influence literature. 			
	 Integration of technology and digital resources in language and literary studies. 			
	 Opportunities for creative writing and expression. 			

	Learning and Teaching Strategies
Strategies	 Reading and Text Analysis: Provide a variety of reading materials, including literary texts, articles, and authentic sources. Guide students in analyzing and interpreting texts, identifying main ideas, and extracting key information. Facilitate class discussions to promote comprehension and critical thinking. Writing Workshops and Peer Feedback: Conduct writing workshops where students can refine their writing skills and receive feedback from peers and the instructor. Incorporate writing exercises that focus on specific writing techniques and genres. Provide guidance and support in the writing process, including brainstorming, drafting, revising, and editing. Presentations and Public Speaking: Assign oral presentations on various topics to enhance students' public speaking skills. Provide guidelines and practice opportunities for effective delivery, organization, and visual aids. Offer constructive feedback to help students improve their presentation skills. Grammar and Vocabulary Activities: Incorporate interactive grammar and vocabulary activities, such as exercises, games, and quizzes, to reinforce language skills. Provide explicit instruction on grammar rules and strategies for vocabulary acquisition. Encourage students to use new grammar and vocabulary in context.

Student Workload (SWL)						
Structured SWL (h/sem)	(h/sem)33Structured SWL (h/w)2					
Unstructured SWL (h/sem)	17	Unstructured SWL (h/w)	1			
Total SWL (h/sem)	50					

	Module Evaluation						
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome		
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11		
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7		
assessment	Projects / Lab.	1		Continuous	All		
	Report	1		13	LO #5, #8 and #10		
Summative	Midterm Exam	2hr	10% (10)	7	LO #1 - #7		
assessment	Final Exam	3hr	50% (60)	16	All		
Total assessment		100% (100 Marks)					

	Delivery Plan (Weekly Syllabus)
	Material Covered
	Hello
	Grammar spot (is, are, am)
Mook 1	Possessive Pronouns
Week 1	Everyday English (conversation)
	Word order
	Sounds

	Your world
Week 2	Nationalities
	Grammar spot (abbreviations, Completing a question, Checking the correct sentence)
	Complete a conversation
	All about you
	Grammar spot (Negatives, abbreviations, and Short answers)
Week 3	Writing Personal information (profile)
	Listening to a conversation
	Social expressions and jobs
	Family and friends
	Objective Pronouns
Week 4	Possession (Possessive pronouns, Possessive S, Has and have)
	Grammar spot (Checking the correct sentence)
	Pronunciation
	The way I live
	Vocabulary: sports, food, and drinks
Week 5	Grammar spot: (positive, negative, adjectives, and articles: a/an)
	Listening and speaking
	Matching countries with nationalities
	Every day
	Writing (times)
Week 6	Grammar spot (present simple and its adverbs)
Weeko	Pronunciation (s)
	Vocabulary and speaking
	Prepositions

Week 7	Mid-term Exam
Week 8	My favourites/Where I live Grammar spot: Question words, positive, negative, question, and word order. Conversation : using this/ that Vocabulary: completing adjectives, synonyms and antonyms, Everyday English (places and activities). Writing a letter, a postcard and a paragraph. Everyday English: directions
Week 9	Times past Grammar spot: passive voice, past simple, questions, past tense adverbs, and question words. Reading and speaking: past form Vocabulary: Using have, do, go, and time expressions Listening and speaking: sport, leisure, seasons, and months.
Week 10	We had a great time Grammar spot: past tense: regular and irregular forms Pronunciation of /t/, /d/ and /id/ Vocabulary: technical terms
Week 11	I can do that Grammar spot: can, adverbs (fast and well), Regular adverbs, and request and offer Pronunciation of can Vocabulary and speaking: adjectives, and everyday English
Week 12	Please and thank you Speaking : activities and places, Grammar spot: would like, some and any, always, and now and soon Reading and speaking: food names, and everyday English (signs all around) Vocabulary: Technical expressions

Week 13	Second Exam
	Here and now
Week 14	Vocabulary and listening : colors, opposite verbs, everyday English (sense terms)
	Grammar spot: present continuous
	It's time to go
	Writing: transport
Week 15	Grammar spot: going to and present continuous, and Question words
	Vocabulary revision, Everyday English (social expressions), and technical abbreviations.
	Pronunciation of two and three syllables

Learning and Teaching Resources			
	Text	Available in the Library?	
Required Texts	Headway Plus Beginner, by John and Liz Soars,2010	Yes	
Recommended			
Texts			
Websites			

Group	Grade	Marks %	Definition
	A - Excellent	90 - 100	Outstanding Performance
Success Group	B - Very Good	80 - 89	Above average with some errors
(50 - 100)	C - Good	70 - 79	Sound work with notable errors
()	D - Satisfactory	60 - 69	Fair but with major shortcomings
	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group	FX – Fail	(45-49)	More work required but credit awarded
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required

Module Information						
Module Title	سان	ديمقراطية وحقوق الإن	기	Modu	le Delivery	
Module Type		S			⊠ Theory	
Module Code		UOA005			 □ Lecture □ Lab □ Tutorial □ Practical 	
ECTS Credits		2				
SWL (hr/sem)		50		□ Practical □ Seminar		
Module Level		1	Semester of Delivery 1		1	
Administering Dep	partment	AI	College	Type College Code		
Module Leader	Name		e-mail	E-mail		
Module Leader's	Acad. Title	Professor	Module Leader's Qualification Ph.D.		Ph.D.	
Module Tutor	Name (if available)		e-mail	E-mail		
Peer Reviewer Name Name		e-mail	E-mail			
Scientific Committee Approval Date		01/06/2023	Version Nu	Version Number 1.0		

Relation with other Modules				
Prerequisite module	None	Semester		
Co-requisites module	None	Semester		

Modu	Module Aims, Learning Outcomes and Indicative Contents					
Module Objectives	أ . تعليم الطلبة على أساسيات حقوق الإنسان وقوانينها . ب. التعرف على الحقوق وأهم الإشكاليات والتحديات التي تواجهها ج- تحديد وفهم المفاهيم المتعلقة بالحريات، بما في ذلك الحقوق الفردية والحريات الشخصية . د. تنمية القدرة على التفكير النقدي حول القضايا المتعلقة بالحريات والحقوق الفردية.					
Module Learning Outcomes	 د. تلتيبية العدارة على التلفذي حول العطوني المسعدية بالحريات والحقوق العردية. 1. أن يعرف الطالب مفهوم الحقوق وقوانينها وتطبيقاتها . 2. أن يعرف الطالب كيفية المشاركة في نشر الحقوق وتطبيقها بالعمل الواقعي الحقيقي. 3. القدرة على استخدام الحقوق وسيلة من أجل التعايش السلمي بين مكونات المجتمع وجميع المخلوقات . 4. القدرة على مشاركة الأخرين في نشر هذه الحقوق . 4. القدرة على مشاركة الأخرين في نشر هذه الحقوق . 5. القدرة على مشاركة الأخرين في نشر هذه الحقوق . 6. القدرة على تحليل وتعريف مفهوم الحرية والتمييز بين أنواع مختلفة من الحريات. 					
Indicative Contents	الحقوق والحريات الأساسية وغير الأساسية الحقوق والحريات المدنية الحقوق السياسية					
	حقوق الانسان والقانون الدولي الإنساني					

Learning and Teaching Strategies					
Strategies -1 -2 -4 -1 -2 -3 -4 -5 -6 -1 -2 -3 -4 -4 -5 -6 -7 -4 -4 -4 -5 -6 -7					
Structured SWL (h/sem)		33	Structured SWL (h/w)	2	
Unstructured SWL (h/sem)		17	Unstructured SWL (h/w)	1	
Total SWL (h/sem) 50					

Module Evaluation						
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome	
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11	
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7	
assessment	Projects / Lab.	1		Continuous	All	
	Report	1	10% (10)	13	LO #5, #8 and #10	
Summative	Midterm Exam	2hr	10% (10)	7	LO #1 - #7	
assessment	Final Exam	3hr	60% (60)	16	All	
Total assessment			100% (100 Marks)			

	Delivery Plan (Weekly Syllabus)
	Material Covered
Week 1	مفهوم الديمقراطية ومميزاتها
Week 2	الديمقراطية المباشرة
Week 3	الديمقراطية شبه المباشرة
Week 4	الديمقراطية غير المباشرة
Week 5	ركائز الديمقراطية
Week 6	آليات الديمقراطية
Week 7	تعريف حقوق الإنسان
Week 8	امتحان
Week 9	الحقوق الأساسية وغير الأساسية
Week 10	الحقوق المدنية
Week 11	الحقوق السياسية

Week 12	الحقوق الاقتصادية والاجتماعية والثقافية
Week 13	الحقوق الفردية والحقوق الجماعية وطائفة الحقوق الجديدة
Week 14	حقوق الإنسان والقانون الدولي الإنساني
Week 15	حقوق الإنسان في الإسلام

	Learning and Teaching Resources	
	Text	Available in the Library?
Required Texts	Diamond L. & M. F. Plattner, eds., (2009), Democracy. A Reader, Baltimore, Johns Hopkins University Press.	yes
Recommended	مفهوم الحريات العامة وحقوق الانسان ، إطارها التاريخي والفكري	
Texts	والفلسفي، وضماناتها الأساسية- 2010	
Websites	http://ghrorg-learning.blogspot.com	

Grading Scheme				
Group	Grade	Marks %	Definition	
	A - Excellent	90 - 100	Outstanding Performance	
Success Group	B - Very Good	80 - 89	Above average with some errors	
(50 - 100)	C - Good	70 - 79	Sound work with notable errors	
()	D - Satisfactory	60 - 69	Fair but with major shortcomings	
	E - Sufficient	50 - 59	Work meets minimum criteria	
Fail Group	FX – Fail	(45-49)	More work required but credit awarded	
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required	

Semester-2

	Module Information					
Module Title	D		Modu	le Delivery		
Module Type		В			I Theory	
Module Code		CCIT061			□ Lecture □ Lab	
ECTS Credits		5			☑ Tutorial	
SWL (hr/sem)		125			☑ Practical □ Seminar	
Module Level	1		Semester of Delivery		2	
Administering De	partment	AI	College	Type C	ollege Code	
Module Leader	Name	Name		E-mail		
Module Leader's	Acad. Title	Professor	Module Leader's Qualification		Ph.D.	
Module Tutor	Name (if available)		e-mail	E-mail		
Peer Reviewer Name		Name	e-mail E-mail			
Scientific Committee Approval Date		01/06/2023	Version Number 1.0			

Relation with other Modules				
Prerequisite module	ССІТО60	Semester	1	
Co-requisites module	None	Semester		

Module Aims, Learning Outcomes and Indicative Contents			
Module Objectives	1- To Describe the aim of study discrete mathematics		
woodle Objectives	2- To Understand what difference between ordinary math and discrete math.		
	3- To Understand what the relation between computer science and math		

	4- To Learn the operation between the difference objects of math.	
	5- To Apply the relation between these objects	
	A- Knowledge and Understanding	
Module Learning	1. Understand the concept of ordinary and partial	
Outcomes	2. Understand the set theory	
	3. Understand the logic math	
	4. Understand the relation of two sets	
	5. Understand the graph theory	
Indicative Contents	 Sets and Graphs Sets and subsets: definitions, examples, Set operations, basic identities, power of a set, Cartesian product of sets, relations on sets, Basic graph terminology. Recurrence relations (Difference Equations) Definition of a recurrence relation (difference equations), Homogeneous and inhomogeneous difference equations, Nonlinear difference equations: xn+1 = g(xn), Fixed points, linearisation, stability of fixed points. Applications: the Newton and Secant Methods to solve non-linear equations f(x) = 0, Programming: Short introduction to Matlab, Numerical algorithms for difference equations: Newton's method, Fibonacci sequences, Recursion. 	

Learning and Teaching Strategies				
استراتيجيات التعلم والتعليم				
Strategies - By solving many exercises - Daily and weekly quizzes. - Guiding the student to some electronic websites.				
Student Workload (SWL)				
Structured SWL (h/sem)		78	Structured SWL (h/w)	5
Unstructured SWL (h/see	m)	47	Unstructured SWL (h/w)	3
Total SWL (h/sem) 125				

Module Evaluation							
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome		
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11		
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7		
assessment	Projects / Lab.	1	5% (5)	Continuous	All		
	Report	1	5% (5)	13	LO #5, #8 and #10		
Summative	Midterm Exam	2hr	20% (20)	7	LO #1 - #7		
assessment	Final Exam	3hr	50% (50)	16	All		
Total assessment			100% (100 Marks)				

	Delivery Plan (Weekly Syllabus)
	Material Covered
Week 1	Abstract of discrete mathematics
Week 2	Set theory
Week 3	Solve some example
Week 4	Logic
Week 5	Solve some example
Week 6	Functions
Week 7	Mid-term Exam
Week 8	Relation
Week 9	Some examples
Week 10	Graph theory

Week 11	Some example
Week 12	Tree
Week 13	Solve example
Week 14	Solve example
Week 15	Review
Week 16	Preparatory week before the final Exam

Learning and Teaching Resources				
	Text	Available in the Library?		
Required Texts				
Recommended Texts				
Websites				

Grading Scheme				
Group	Grade	Marks %	Definition	
	A - Excellent	90 - 100	Outstanding Performance	
Success Group	B - Very Good	80 - 89	Above average with some errors	
(50 - 100)	C – Good	70 - 79	Sound work with notable errors	
	D - Satisfactory	60 - 69	Fair but with major shortcomings	
	E - Sufficient	50 - 59	Work meets minimum criteria	
Fail Group	FX – Fail	(45-49)	More work required but credit awarded	
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required	

Module Information						
Module Title Struct		tured Programming		Modu	le Delivery	
Module Type		С			⊠ Theory □ Lecture ⊠ Lab	
Module Code	Module Code		AIDC123			
ECTS Credits		9			⊠ Tutorial	
SWL (hr/sem)	225				☑ Practical ☑ Seminar	
Module Level	Module Level		Semester o	f Delivery 2		2
Administering Dep	partment	AI	College	Type College Code		
Module Leader	Name		e-mail	E-mail	E-mail	
Module Leader's	Acad. Title	Professor	Module Lea	ader's Qualification Ph.D.		Ph.D.
Module Tutor	Name (if available)		e-mail	E-mail		
Peer Reviewer Name		Name	e-mail	e-mail E-mail		
Scientific Committee Approval Date		01/06/2023	Version Number 1.0			

Relation with other Modules			
Prerequisite module	AIDC112	Semester	1
Co-requisites module	None	Semester	

Modu	Module Aims, Learning Outcomes and Indicative Contents				
Module Objectives	 Learn how to use the Advanced Tools helps programmers write fast, portable programs The main principles of programming and the development of programming languages Learn the principles of Structure programming 				
Module Learning Outcomes	 Learn the algorithms Learn the Flowchart 				

	- Learn C++ Programming
Indicative Contents	Introductions to C++ Programming; Introductions to essential computer graphics concepts and theories; Object Oriented programming for 2D graphics; Algorithms design for 2D graphics; Graphic interface creations and implementations.

Learning and Teaching Strategies		
Strategies	 Daily and weekly quizzes. Class room activities. Guiding the student to some electronic websites. 	

Student Workload (SWL)				
Structured SWL (h/sem)	123	Structured SWL (h/w)	8	
Unstructured SWL (h/sem)	102		7	
Total SWL (h/sem)	225			

Module Evaluation					
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7
assessment	Projects / Lab.	1	10% (10)	Continuous	All
	Report	1	10% (10)	13	LO #5, #8 and #10
Summative	Midterm Exam	2hr	10% (10)	7	LO #1 - #7
assessment	Final Exam	3hr	50% (50)	16	All
Total assessment			100% (100 Marks)		

	Delivery Plan (Weekly Syllabus)
	Material Covered
Week 1	Function
Week 2	Passing Parameters. Passing by Value. Passing by Reference.
Week 3	Pointers
Week 4	Arrays. Array of One Dimension: Declaration of Arrays.
Week 5	Initializing Array Elements
Week 6	Accessing Array Elements
Week 7	Mid-term Exam
Week 8	Read / Write / Process Array Elements.
Week 9	Array of Two Dimension: Declaration of 2D-Arrays
Week 10	Read / Write / Process Array Elements.
Week 11	Member Function of String stdlib Library.
Week 12	Structures. The Three Ways for Declare the Structure.
Week 13	Array of Structures.
Week 14	The Files
Week 15	midterm
Week 16	Preparatory week before the final Exam

Delivery Plan (Weekly Lab. Syllabus)		
	Material Covered	
Week 1	Function	
Week 2	Passing Parameters. Passing by Value. Passing by Reference.	
Week 3	Pointers	

Week 4	Arrays. Array of One Dimension: Declaration of Arrays.						
Week 5	Initializing Array Elements						
Week 6	Access	Accessing Array Elements					
Week 7	Array	of Two Dimension: Declaration of	2D-Arrays				
Week 8	Read /	Write / Process Array Elements.					
Week 9	Array	of Structures.					
Week 10	The Fi	es					
		Learning and	Teaching Reso	ources			
		Te	xt		Available in the Library?		
Required Te	exts	Mastering C++, shomme's series			yes		
Recommen	ded						
Texts							
Websites							
			G	rading Sche	eme		
Group		Grade	Marks %	Definition			
	Α	- Excellent	90 - 100		Performance		
Success Grou		· Very Good	80 - 89	Above avera	ge with some errors		
(50 - 100)	C	Good	70 - 79	Sound work	with notable errors		
	D	- Satisfactory	60 - 69	Fair but with	major shortcomings		
	E - Sufficient 50 - 59 Work meets minimum criteria			minimum criteria			
Fail Group	FX – Fail (45-49) More work required but credit away			equired but credit awarded			
(0 – 49)	(0 – 49) F – Fail (0-44) Considerable amo			e amount of work required			

Module Information						
Module Title	itle Logic Design			Modu	le Delivery	
Module Type	С				I Theory	
Module Code		AIDC124			□ Lecture ⊠ Lab	
ECTS Credits	6				☑ Tutorial□ Practical□ Seminar	
SWL (hr/sem)		150	150			
Module Level		1	Semester of Delivery		2	
Administering Dep	Administering Department		College Type College Code			
Module Leader Name			e-mail	E-mail	E-mail	
Module Leader's A	Acad. Title	Professor	Module Leader's Qualification		Ph.D.	
Module Tutor	Name (if available) e-mail		E-mail			
Peer Reviewer Name		Name	e-mail	mail E-mail		
Scientific Committee Approval Date		01/06/2023	Version Number 1.0			

Relation with other Modules					
Prerequisite module	None	Semester			
Co-requisites module	None	Semester			

Module Aims, Learning Outcomes and Indicative Contents					
1- The student should understand number systems and codes and conversion between them.					
Module Objectives	2- The student should understand the Boolean expression and how to apply it.				
	3- The student should recognize among different logic gates and how to use them.				
	4- The student should understand how to design a logic circuit.				
5- The student should understand using K-map for simplification.					
Module Learning Demonstrate a solid understanding of digital logic principles, including Boolean					
Outcomes algebra, logic gates, truth tables, and the concept of binary representation.					

	Introduction to Digital Logic
Indicative Contents	Combinational Logic Design
indicative contents	Arithmetic circuits
	Sequential Logic Design
Circuit Testing and Verification	

Learning and Teaching Strategies				
Strategies	Conceptual Understanding Problem-Solving Approach Hands-on Laboratory Experience Design Projects Simulation and Modeling Problem-Based Learning			

Student Workload (SWL)					
Structured SWL (h/sem)	93	Structured SWL (h/w)	6		
Unstructured SWL (h/sem)	57	Unstructured SWL (h/w)	4		
Total SWL (h/sem)	150				

Module Evaluation							
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome		
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11		
Formative assessment	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7		
	Projects / Lab.	1	10% (10)	Continuous	All		
	Report	1	10% (10)	13	LO #5, #8 and #10		

Summative	Midterm Exam	2hr	10% (10)	7	LO #1 - #7
assessment	Final Exam	3hr	50% (50)	16	All
Total assessment			100% (100 Marks)		

	Delivery Plan (Weekly Syllabus)				
	Material Covered				
Week 1	Introduction: Digital System				
Week 2	Number Systems: Octal and Hexadecimal Numbers				
Week 3	Number base conversion				
Week 4	 Theories of Boolean Algebra Digital Logic gates 				
Week 5	Boolean Expression and Truth table				
Week 6	 Sum of Product Simplification Product Of Sum Simplification 				
Week 7	 Exclusive OR NAND gates NOR gates 				
Week 8	Midterm				
Week 9	 Two- and Three-Variables Karnaugh Maps. Four Variables Karnaugh Maps. 				
Week 10	Quine-McCluskey method				
Week 11	Combinational Logic: Adder, Subtractor Comparators, Decoders and Encoders				
Week 12	Multiplexers (Data Selectors). and DE multiplexers				
Week 13	Sequential Logic and Latches				
Week 14	Applied Logic				
Week 15	Memory and Programmable logic				

	Delivery Plan (Weekly Lab. Syllabus)				
	Material Covered				
Week 1	Codes and conversion among them				
Week 2	Codes and conversion among them1				
Week 3	Boolean expression				
Week 4	Logic gates				
Week 5	Circuit Design				
Week 6	Second month exam				
Week 7	NAND gates & NOR gates				
Week 8	Sum of product form				
Week 9	Product Of sum form				
Week 10	K-map				

Learning and Teaching Resources					
	Text	Available in the Library?			
Required Texts	An Introduction to Logic Technology by Luois Nashlsky	Yes			
Recommended Texts	Fundamentals of logic design by J. Roth	No			
Websites					

Grading Scheme					
Group Grade Marks % Definition					
	A - Excellent	90 - 100	Outstanding Performance		
Success Group	B - Very Good	80 - 89	Above average with some errors		
(50 - 100)	C - Good	70 - 79	Sound work with notable errors		
	D - Satisfactory	60 - 69	Fair but with major shortcomings		

	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group	FX – Fail	(45-49)	More work required but credit awarded
(0 – 49)	F — Fail	(0-44)	Considerable amount of work required

MODULE DESCRIPTION FORM

Module Inform	nation					
Module Title			Modu	le Delivery		
Module Type		С			I Theory	
Module Code		AIDC125			☐ Lecture ⊠ Lab	
ECTS Credits	6				☑ Tutorial □ Practical	
SWL (hr/sem)	150				Seminar	
Module Level		1	Semester of Delivery 2		2	
Administering Dep	partment	AI	College	College Type College Code		
Module Leader	Name		e-mail	E-mail	E-mail	
Module Leader's A	Acad. Title	Associate Professor	Module Leader's Qualification Ph.D		Ph.D.	
Module Tutor	Ahmed J. Aljaaf		e-mail	a.j.aljaa	a.j.aljaaf@uoanbar.edu.iq	
Peer Reviewer Name Name		Name	e-mail	E-mail		
Scientific Committee Approval Date		21/10/2023	Version Number 1.0		1.0	

Relation with other Modules					
Prerequisite module	AIDC111	Semester	1		
Co-requisites module		Semester			

Module Aims, Learning Outcomes and Indicative Contents						
Module Objectives	This course has been designed to help learners to understand the core concepts and applications of Data Science and Familiarize them with essential data manipulation and visualization techniques. Various data sources and collection methods will be explored in this course to enable learners develop skills in data cleaning and preprocessing. It is anticipated that learners, at the end of this course, will be able to effectively communicate data insights and build data narratives by creating reports and visualizations for data communication.					
Module Learning Outcomes	Upon completion of this comprehensive Data Science course, learners will have achieved a diverse set of learning outcomes. They will have a solid understanding of the core principles of data science, enabling them to proficiently collect, clean, and explore data for analysis. Learners will develop strong data visualization skills, including advanced techniques, and will be able to apply statistical and probability concepts to perform robust data analysis. Furthermore, by the end of this course, learners will have the knowledge and skills needed to communicate their findings effectively and present data insights in a compelling manner. The capstone project will serve as a practical application of their skills, allowing them to tackle real-world data science challenges and showcase their problem-solving abilities.					
Indicative Contents	 Definition and scope of Data Science. Data preprocessing: encoding, scaling, and normalization. Data cleaning techniques: handling missing data, data formatting. Descriptive statistics: mean, median, variance, skewness. Exploratory data analysis techniques: box plots, scatter plots, histograms. Correlation Analysis, Analysis of variance, and Non-parametric statistical tests. Time series data exploration. Data extraction and manipulation using SQL. Data wrangling techniques: filtering, merging, pivoting Ethical considerations in data collection and analysis. Building data narratives and reports. Applying data science skills to a real-world project. 					

Learning and Teaching Strategies				
	Hands-on Practical Exercises			
Strategies	Case Studies and Real-World Examples			
	Collaborative Learning			
	Continuous Assessment and Feedback			

Student Workload (SWL)					
Structured SWL (h/sem)	93	Structured SWL (h/w)	6		
Unstructured SWL (h/sem)	57	Unstructured SWL (h/w)	4		
Total SWL (h/sem)	150				

Module Evaluation

				-	
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7
assessment	Projects / Lab.	1	5% (5)	Continuous	All
	Report	1	5% (5)	13	LO #5, #8 and #10
Summative	Midterm Exam	2hr	20% (20)	7	LO #1 - #7
assessment	Final Exam	3hr	50% (50)	16	All
Total assessment		100% (100 Marks)			

Delivery	Delivery Plan (Weekly Syllabus)			
	Material Covered			
Week 1	Introduction to Data Science			
Week 2	Data and information			
Week 3	Data analytics Lifecycle			
Week 4	Data Collection and Cleaning			
Week 5	Exploratory Data Analysis (EDA)			
Week 6	Data Visualization			

Week 7	Statistical Analysis	
Week 8	Time Series Analysis	
Week 9	Data Wrangling	
Week 10	Feature Engineering	
Week 11	Data Ethics and Privacy	
Week 12	Data Storytelling and Communication	
Week 13	Capstone Project	
Week 14	SQL and Databases for Data Science	
Week 15	Project Presentations and Wrap-up	

	Delivery Plan (Weekly Lab. Syllabus)
	Material Covered
Week 1	Data Collection and Cleaning
Week 2	Exploratory Data Analysis (EDA)
Week 3	Data Visualization
Week 4	Statistical Analysis
Week 5	Time Series Analysis
Week 6	Data Wrangling
Week 7	Feature Engineering
Week 8	Data Ethics and Privacy
Week 9	Data Storytelling and Communication
Week 10	Capstone Project

Learning and Teaching Resources				
	Text	Available in the Library?		
Required Texts	Introducing Data Science, Davy Cielen, Anro DB Meysman, Mohamed Ali	No		
Recommended Texts	Data Science Job: How to Become a Data Scientist, Przemek Chojecki	No		
Websites				

Grading Scheme				
Group	Grade	Marks %	Definition	
	A - Excellent	90 - 100	Outstanding Performance	
Success Group	B - Very Good	80 - 89	Above average with some errors	
(50 - 100)	C - Good	70 - 79	Sound work with notable errors	
()	D - Satisfactory	60 - 69	Fair but with major shortcomings	
	E - Sufficient	50 - 59	Work meets minimum criteria	
Fail Group	FX – Fail	(45-49)	More work required but credit awarded	
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required	

MODULE DESCRIPTION FORM

	Module Information					
Module Title	Arabic Language I		[Modu	le Delivery	
Module Type	S				🛛 Theory	
Module Code		UOA001			□ Lecture □ Lab	
ECTS Credits		2			☐ Tutorial☐ Practical	
SWL (hr/sem)			Seminar			
Module Level		2	Semester of Delivery		2	
Administering Dep	partment	AI	College Type College Code			
Module Leader	Name		e-mail	E-mail		
Module Leader's A	Acad. Title	Professor	Module Lea	ader's Qu	alification	Ph.D.
Module Tutor	Name (if available) e-mail		E-mail			
Peer Reviewer Name		Name	e-mail E-mail			
Scientific Committee Approval Date		01/06/2023	Version Nu	mber	1.0	

Relation with other Modules				
Prerequisite module	None	Semester		
Co-requisites module	None	Semester		

Module Aims, Learning Outcomes and Indicative Contents						
Module Objectives	تعليم الطلبة عل أساسيات اللغة العربية وقواعدها	-				
	تعليم الطلبة عل كيفية األعراب	-				
	أن يتعرف الطالب على قواعد اللغة العربية	-				
Module Learning	أن يعرف الطالب كيفية بناء الجمل واستخراجها للعنوان المطلوب	-				
Outcomes	القدرة على استعمال العبارات الصحيحة	-				
	القدرة على مشاركة اللخرين في الحوار الصحيح	-				
Indicative Contents						

Learning and Teaching Strategies						
	مشاركة بالتحضير في قاعة الدرس	-				
Strategies	طريقة األسئلة واألجوبة في قاعة الدرس	-				
Strategies	ادارة المحاضرة عل نحو تطبيقي مرتبط بواقع الحياة اليومية	-				
	تكليف الطالب ببعض األنشطة والواجبات	-				

Student Workload (SWL)				
Structured SWL (h/sem) 33 Structured SWL (h/w) 2				
Unstructured SWL (h/sem)	Unstructured SWL (h/w)	1		
Total SWL (h/sem)	50			

Module Evaluation					
		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome
	Quizzes	2	10% (10)	5 and 10	LO #1, #2 and #10, #11
Formative	Assignments	2	10% (10)	2 and 12	LO #3, #4 and #6, #7
assessment	Projects / Lab.				
	Report	1	10% (10)	13	LO #5, #8 and #10
Summative	Midterm Exam	2hr	20% (20)	7	LO #1 - #7
assessment	Final Exam	3hr	50% (50)	16	All
Total assessment			100% (100 Marks)		

	Delivery Plan (Weekly Syllabus)				
	Material Covered				
Week 1		العدد تذكير ه وتأنيثه			
Week 2		الاعداد المفردةً والمركبة			

Week 3 آلفاظ العقود و الأعداد (منة ، آلف ، مليون) Week 4 تعريف العدد وتنكيره Week 5 ما يصاغ من العدد على وزن فاعل Week 6 كتابة الهمزة المتوسطة و المتطرفة Week 7 كتابة الهمزة المتوسطة و المتطرفة Week 8 امتحان Week 9 كتابة الإلف اللينة Week 9 كتابة الثانة المربوطة و المبسوطة Week 10 كتابة الثانة المربوطة و المبسوطة Week 11 الدمات و أنو اعها Week 12 العامات و أنو اعها Week 13 الوناحيا Week 14 الدمات و أنو اعها Week 13 الدمات و أنو اعها Week 14 الدمات و أنو اعها Week 13 الهاءات و أنو اعها Week 14 (أسام ، إما) Week 14 (أسام ، إما) Week 14 (أسام ، إما) Week 15 أستعمالات)من من (والقرق بين (أما ، إما) Week 15 أستعمالات (أن ، إن)		
Week 5Week 5Week 6Week 6Data and a citie and a ci	ألفاظ العقود والأعداد(مئة ، ألف ، مليون)	Week 3
Week 6Week 6SZIJE Ilayi a	تعريف العدد وتنكيره	Week 4
Week 7NorseliNorseliNeek 8Szit, Fillei IlluiWeek 9Szit, Fillei IlluiNeek 9Szit, Fillei IlluiNeek 10Neek 11Neek 11Neek 12Illui-IlliIllui-IlliIllui-IlluiNeek 13Neek 14Neek 14Neek 14Neek 14	ما يصاغ من العدد على وزن فاعل	Week 5
Week 8 Week 9 Stips Itale Indruged 5 Week 9 Week 10 Week 10 Itale Indruged 5 Week 10 Week 11 Week 12 Itale Indruged 5 Week 13 Week 14 Week 13 Week 14	كتابة الهمزة المتوسطة والمتطرفة	Week 6
Week 9 کتابة التاء المربوطة والمبسوطة Week 10 کتابة الضاد والظاء Week 11 اللامات وأنواعها Week 12 الواءات وأنواعها Week 13 النونات وأنواعها Week 14 الواعات وأنواعها	امتحان	Week 7
Week 10 کتابة الضاد والظاء Week 11 اللامات وأنواعها Week 12 الهاءات وأنواعها Week 13 النونات وأنواعها Week 14 النونات وأنواعها	كتابة الالف اللينة	Week 8
Week 11 اللامات وأنواعها Week 12 الهاءات وأنواعها Week 13 النونات وأنواعها Week 14 (أما ، إما)	كتابة التاء المربوطة والمبسوطة	Week 9
Week 12 الهاءات وأنواعها Week 13 النونات وأنواعها Week 14 (أما ، إما)	كتابة الضاد والظاء	Week 10
Week 13 النونات وأنواعها Week 14 استعمالات)ما ، من ،(والفرق بين (أما ، إما)	اللامات وأنواعها	Week 11
استعمالات)ما ، من ،(والفرق بين (أما ، إما)	الهاءات وأنواعها	Week 12
	النونات وأنواعها	Week 13
استعمالات (أن ، إن)	استعمالات)ما ، من ،(والفرق بين (أما ، إما)	Week 14
	استعمالات (أن ، إن)	Week 15
Week 16	الامتحان النهائي	Week 16

Learning and Teaching Resources					
	Text	Available in the Library?			
Required Texts	 قواعدًاللغةًالعربيةً، يوسف الصيداويً 	لا			
Recommended					
Texts					
Websites					

	Grading Scheme			
Group	Grade	Marks %	Definition	
Success Group	A - Excellent	90 - 100	Outstanding Performance	
(50 - 100)	B - Very Good	80 - 89	Above average with some errors	

	C - Good	70 - 79	Sound work with notable errors
	D - Satisfactory	60 - 69	Fair but with major shortcomings
	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group	FX — Fail	(45-49)	More work required but credit awarded
(0 – 49)	F – Fail	(0-44)	Considerable amount of work required

MODULE DESCRIPTION FORM

	Module Information					
Module Title	The Crimes of Ba'ath Reg Iraq		gime in	Modu	Ile Delivery	
Module Type		S			🛛 Theory	
Module Code					☐ Lecture ☐ Lab	
ECTS Credits	2				☐ Tutorial ☐ Practical	
SWL (hr/sem)	50					
Module Level		2	Semester o	f Deliver	Delivery 2	
Administering Dep	inistering Department Al		College	Type C	ollege Code	
Module Leader	Name e-mail f		E-mail			
Module Leader's A	lule Leader's Acad. Title Professor Module L		Module Lea	ider's Qu	alification	Ph.D.
Module Tutor	Name (if availa	able)	e-mail E-mail			
Peer Reviewer Name Name		e-mail	E-mail			
Scientific Committee Approval 01/0		01/06/2023	Version Nu	mber	1.0	

Relation with other Modules				
Prerequisite module	None	Semester		
Co-requisites module	None	Semester		

Module Aims, Learning Outcomes and Indicative Contents		
Module Objectives	-	
Module Learning Outcomes	-	
Indicative Contents		

	Learning and Teaching Strategies	
	استراتيجيات التعلم والتعليم	
Strategies		-

Student Workload (SWL)			
Structured SWL (h/sem)	33	Structured SWL (h/w)	2
Unstructured SWL (h/sem)	17	Unstructured SWL (h/w)	1
Total SWL (h/sem)		50	

Module Evaluation

		Time/Number	Weight (Marks)	Week Due	Relevant Learning Outcome
	Quizzes				
Formative	Assignments				
assessment	Projects / Lab.				
	Report				
Summative	Midterm Exam				
assessment	Final Exam				
Total assessment			100% (100 Marks)		

	Delivery Plan (Weekly Syllabus)			
	المنهاج الاسبوعي النظري			
	Material Covered			
Week 1				
Week 2				
Week 3				
Week 4				
Week 5				
Week 6				
Week 7				
Week 8				
Week 9				
Week 10				
Week 11				
Week 12				

Week 13	
Week 14	
Week 15	
Week 16	

Learning and Teaching Resources مصادر التعلم والتدريس			
Required Texts	-		
Recommended			
Texts			
Websites			

Grading Scheme					
Group Grade Marks % Definition					
	A - Excellent	90 - 100	Outstanding Performance		
Success Group	B - Very Good	80 - 89	Above average with some errors		
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University of Anbar Diploma Supplement

Anbar, Ramadi, Iraq Phone No.: e-mail: Contact@uoanbar.edu.iq URL: https://www.uoanbar.edu.iq/



This Diploma Supplement follows the model developed by the European Commission, Council of Europe and UNESCO/CEPES. The purpose of the supplement is to provide sufficient independent data to improve the international 'transparency' and fair academic and professional recognition of qualifications (diplomas, degrees, certificates etc.). It is designed to provide a description of the nature, level, context, content and status of the studies that were pursued and successfully completed by the individual named on the original qualification to which this supplement is appended. It should be free from any value judgements, equivalence statements or suggestions about recognition. Information in all sections should be provided. Where information is not provided, an explanation should give the reason why.

1. INFORMATION IDENTIFYING THE HOLDER OF THE QUALIFICATION

- 1.1 First Name:
- 1.2 Second Name:
- 1.3 Third Name:
- 1.4 Date of Birth:
- 1.5 Place of Birth:
- 1.6 Student Identification Number:
- 1.7 National ID number:

2. INFORMATION IDENTIFYING THE QUALIFICATION

- 2.1 Name of the Qualification:
- 2.2 Main Field of the Study of the Qualification:
- 2.3 Name and Status of the Awarding Institution:
- 2.4 Language of Instruction/ Examination:

3. INFORMATION ON THE LEVEL OF QUALIFICATION

3.1 Level of Qualification

First Cycle (Bachelor's Degree)

3.2 Official Length of the Programme

4 years – 8 Semesters

3.3 Access Requirements

High School Diploma – Placement through the National Central Admission Requirements

4. INFORMATION ON THE CONTENTS AND RESULTS GAINED

4.1 Study System:

Bologna process

4.2 Mode of Study

First Cycle (Bachelor's Degree)

4.3 Program Requirements

A Student is required to have a minimum CGPA of 50% and no falling grades

4.4 Minimum Credits for Semester, Year and Graduation (ECTS)

30 ECTS/Semester | 60 ECTS/Year | 240 ECTS/Programme | 1 ECTS = 25 hrs

- 4.5 Student Learning Outcomes
 - 1. An ability to identify, formulate, and solve complex engineering problems by applying principles of engineering, science, and mathematics
 - 2. An ability to apply engineering design to produce solutions that meet specified needs with consideration of public health, safety, and welfare, as well as global, cultural, social, environmental, and economic factors
 - 3. An ability to communicate effectively with a range of audiences
 - An ability to recognize ethical and professional responsibilities in engineering situations and make informed judgments, which must consider the impact of engineering solutions in global, economic, environmental, and societal contexts
 - 5. An ability to function effectively on a team whose members together provide leadership, create a collaborative and inclusive environment, establish goals, plan tasks, and meet objectives
 - 6. An ability to develop and conduct appropriate experimentation, analyze and interpret data, and use engineering judgment to draw conclusions
 - An ability to acquire and apply new knowledge as needed, using appropriate learning strategies

4.6 Programme Details and the Individual Grade/Marks Obtained

Module Code	Module Name	Туре	Mark Grade ECTS	
Semester 1				
AIDC113	Computer Technology	Core		5
AIDC112	Programming Basics	Core		9
AIDC111	Introduction to Artificial Intelligence (AI)	Core		6
CCIT060	Mathematics	Basic		6
UOA003	English Language I	Support		2
UOA005	Democracy and Human Rights	Support		2
Grade Point Ave	rage (GPA) = (-)		Total ECTS	30
Semester 2				
CCIT061	Discrete Mathematics	Basic		6
AIDC123	Structured Programming	Core		8
AIDC124	Logic Design	Core		6
AIDC125	Data Science	Core		6
UOA001	Arabic Language I	Support		2
UOA006	The Crimes of Ba'ath Regime in Iraq	Support		2
Grade point Ave	rage (GPA) = (–)		Total ECTS	30
Semester 3				
AIDC210	Advanced Object Oriented Programming	Core		6
CCIT062	Numerical Analysis	Basic		5
AIDC213	Basics of Object Oriented Programming	Core		7
AIDC212	Computational Theory	Core		5
AIDC214	Python Programming Language	Core		5
UOA002	Arabic Language II	Support		2
Grade Point Ave	rage (GPA) = (-)		Total ECTS	30
Semester 4				
AIDC222	Computational Theory	Core		8
AIDC223	Algorithms and Data Structures	Core		7
AIDC224	Machine Learning Basics	Core		6
AIDC225	Artificial Intelligence Algorithms	Core		7
UOA004	English Language 2	Support		2
GPA = (-)		Total ECTS	30
Semester 5				
AIDC311	Compilers	Core		5
AIDC312	Computer Architecture	Core		4
CCIT063	Computer Networks	Basic		6
AIDC314	Optimization Problems	Core		6
AIDC315	Web Applications	Core		4
AIDC316	Advance Machine Learning	Core	5	
Grade Point aver		COIC	Total ECTS	30

3

Semester 6	Semester 6		
AIDC321	Information Retrieval	Core	5
AIDC322	Databases	Core	6
AIDC323	Metaheuristic	Core	7
AIDC324	Deep Learning	Core	7
AIDC325	Computer Security	Core	5

Grade Point Average (GPA) = (–) Total ECTS 30					
Semester 7	Semester 7				
AIDC411	Operating Systems	Core		6	
AIDC412	Data Mining	Core		7	
AIDE413	Games Development	Elective		6	
UOA019	Research Methodology	Support		4	
AIDC415	Robotics	Core		7	

Grade Point Average (GPA) = (–) Total ECTS 3				
Semester 8				
AIDC421	Natural Languages Processing (NLP)	Core		5
AIDC422	Digital Forensics	Core		4
AIDC423	Pattern Recognition	Core		5
AIDC424	Big Data	Core		4
AIDC425	Recommendation Systems	Core		4
UOA020	Project	Support		8
Grade Point Average (GPA) = (–) Total ECTS			30	

Cumulative Grade Point Average (CGPA) =

Programme total ECTS 240

4.7 Grading Scheme and Grade Distribution Guidance

Group	Grade	Marks	Definitions
	A - Excellent	90 - 100	Outstanding Performance
	B - Very Good	80 - 89	Above average with some errors
Success Group	C - Good	70 - 79	Sound work with notable errors
(50 - 100)	D - Satisfactory	60 - 69	Fair but with major shortcomings
	E - Sufficient	50 - 59	Work meets minimum criteria
Fail Group (0 – 49)	F - Fail	00 - 49	Considerable amount of work required

Marks with Decimal places above or below 0.5 will be rounded to the higher or lower full mark (for example a mark of 54.5 will be rounded to 55, whereas a mark of 54.4 will be rounded to 54. The University has a policy NOT to condone "near-pass fails" so the only adjustment to marks awarded by the original marker(s) will be the automatic rounding outlined above.

4.8 Overall Classification of the Qualification

Cumulative Grade Point Average (CGPA) =

Final Grade of Degree relative RANK: 4 of 23

INFORMATION ON THE FUNCTION OF THE QUALIFICATION			
5.1	Access to Further Study		
	May apply to second cycle programs		

5.2 Professional Status Conferred

The degree enables the graduate to exercise the profession

6. ADDITIONAL INFORMATION

5.

6.1 Additional Information

University of Anbar, College of Computer Science and Information Technology,

Department of AI

6.2 Further Information Sources

University Website

https://uoanbar.edu.iq/

Registration Office e-mail xxxxx@ uoanbar.edu.iq

7	7. CERTIFICATION OF THE SUPPLEMENT					
	7.1	Date	01.10. 2027			
	7.2	Name	Full Name			
	7.3	Capacity	University General Registrar			
	7.4	Signature				
	7.5	Official Stamp and Seal				

Structure and Degree System

The basic structure of the Iraqi National Education System consists of stages of noncompulsory pre-school education; Compulsory primary (elementary and middle school) and secondary (high school) education; and higher education. Primary education begins at the age of 6 years (72 months), lasts nine years and comprises six years of elementary and three years of middle school education Secondary education is three years and divided into two categories as "General High School Education" and "Vocational and Technical High School Education". The entry into these categories is through composite scores obtained from centralized exam or secondary schools.

Higher Education System is managed by the Ministry of Higher Education and Scientific Research which is responsible for the planning, coordination, governance and supervision of higher education within the provisions set forth in the Constitution of the Republic of Iraq and Higher Education Law. Both state and private universities are founded by law and subjected to the higher education law and to the regulations enacted in accordance with it.

Higher Education in Iraq comprises all post-secondary higher education programs, consisting of short, first, second and third cycle degrees in terms of the terminology of the Bologna Process. Except for the Architectural Engineering, Pharmacy, Dentistry and Veterinary programs, which are five years (300 ECTS), and Medicine Programme which is six years (360 ECTS), the duration of the fist cycle (Bachelor degree) is a full-time four years (240 ECTS) study. The duration of the short cycle (Technical Diploma) is a full-time two years (120 ECTS) study.

Graduate level of Study consists of second cycle (master) and third cycle (doctorate) degree programs. The second cycle is a master with thesis with duration of two years (120 ECTS). Third cycle (doctorate) degree programs are completed having earned a minimum of 180 ECTS credits., which consists of completion of courses, passing a proficiency examination and doctoral thesis.

