



Course Weekly Outline

Course Name : Computer Graphics

Course Instructor					
E-mail					
Title					
Course Coordinator					
Course Objective	Software Engineering				
Course Description	Provide students information about fundamental of software engineering with different SW algorithms.				
Textbook	Software Engineering: A practitioner's approach Fifth Edition- Roger S. Pressman, Ph.D.				
References	Software Engineering: A practitioner's approach Fifth Edition- Roger S. Pressman, Ph.D.				
Course Assessments	TermTests	Laboratory	Quizzes	Project	Final Exam
	10 %	10 %	20 %	10 %	50 %
General Notes					



Course Weekly Outline

Week	Date	Topics Covered	Lab. Experiment Assignments	Notes
1	5/11/2016	Section (1) Fundamental of S.E.	2	
2	15/11/2016	System analysis System planning	2	
3	20/11/2016	System design System documentation	2	
4	1/12/2016	Coding and programming Software testing 8) Cost and time estimation	2	
5	8/12/2016	Software project management Software quality CASE	2	
6	15/1/2016	Section (2) System Planning	2	
7	25/1/2016	Section (8) Software Project Management	2	
8	1/2/2016	Section (3) System Design	2	
9	15/2/2016	Section (4) System Documentation	2	
10	1/3/2016	Section (5) Coding and programming	2	
11	18/3/2016	Section (6) System Testing	2	
12	5/4/2016	Section (7) Software Quality	2	
13	17/4/2016	UML	2	
14	3/4/2016	Review	2	
15	25/4/2016	Comprehensive exam	2	

Instructor Signature:

Dean Signature: