

# Data Structure Lecture 8: Tree

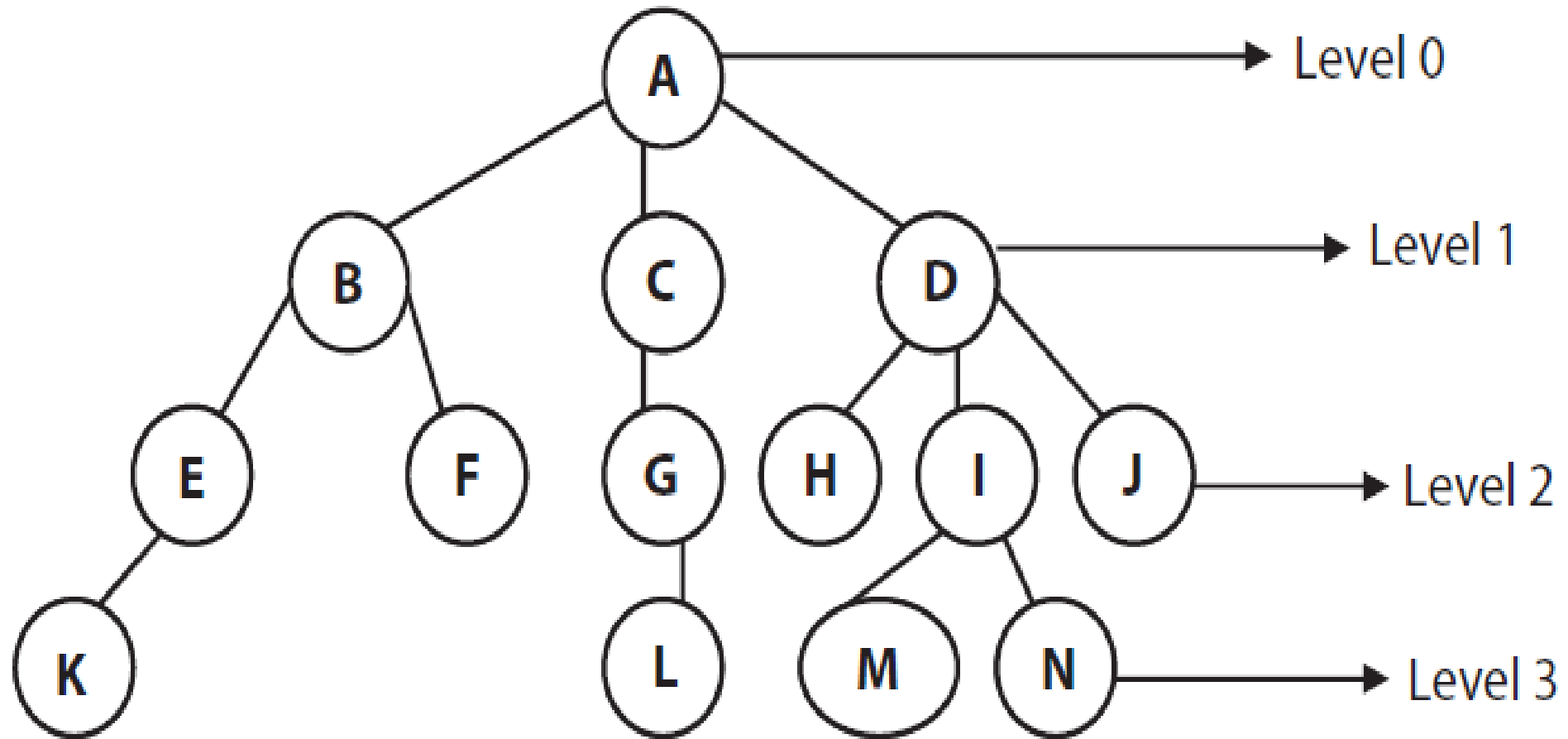
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# TREE

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- A TREE is a dynamic data structure that represents the hierarchical relationships between individual data items.
- It's a data structure in which the elements are arranged in the parent and child relationship manner.
- In a tree, nodes are organized in a hierarchical way in such a way that:
  - Root is the beginning of the tree.
  - Branches are Lines that connecting the nodes.
  - Leaf nodes are nodes that have no children.

Figure 1 shows Example of a Tree



# Tree Terminologies

**Node:** Each element of a tree is called as node. In the previous figure there are 14 nodes.

**Root** is the beginning of the tree. In figure 1: A is the root node.

**Parent:** Parent of a node is the immediate predecessor of a node. In figure 1: B is the parent of E and F.

**Child:** Each immediate successor of a node is known as child. In figure 1: B, C, D are children of A.

**Siblings:** The child nodes of a given parent node are called siblings. In figure 1: H, I, J are siblings.

**Degree of a Node:** The number of sub-trees of a node in a given tree. In figure 1:

- The degree of node A is 3
- The degree of node B is 2
- The degree of node G is 1
- The degree of node F is 0

# Tree Terminologies

**Degree of Tree:** The maximum degree of nodes in a given tree. In the figure the maximum degree of nodes A and D is 3. So the degree of Tree is 3.

**Terminal Node:** A node with degree zero is called terminal node or a leaf.

**Level:** The entire tree structured is leveled in such a way that the root is always at the level 0, then its immediate children are at level 1, and their immediate children are at level 2 and so on up

**Path:** Path is the sequence of consecutive edges from the source node to the destination node path between A and M is (A,D),(D,I),(I,M).

**Height:** The height of node n is the length of the longest path from n to leaf. The height of B is 2 and F is 0.

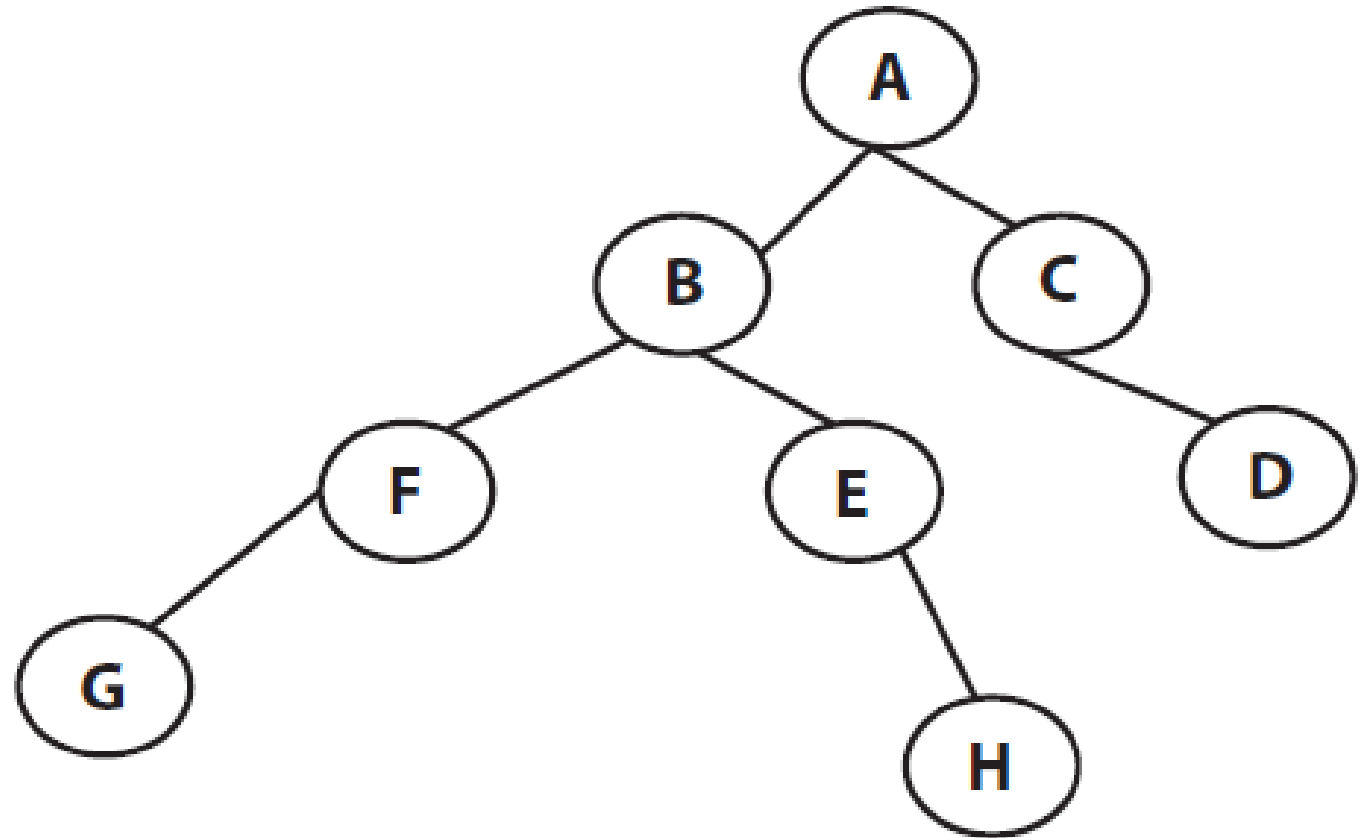
# BINARY TREE

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- A binary tree is a special form of a tree in which every node of the tree can have at most two children.

OR

- In a binary tree the degree of each node is less than or equal to 2.



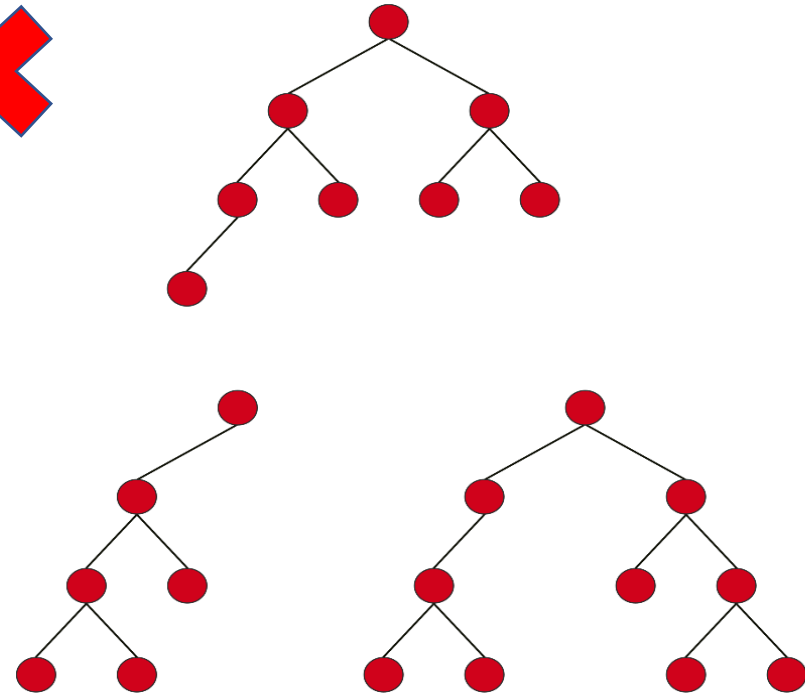
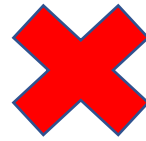
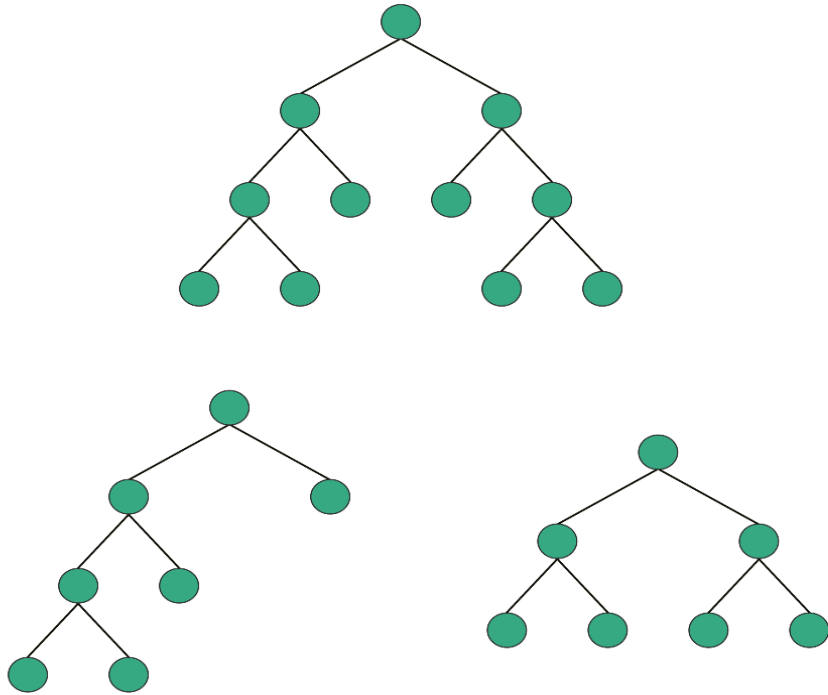
# Types of Binary Tree

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1. Full Binary Tree
2. Perfect Binary Tree
3. Pathological Binary Tree

# Full Binary Tree

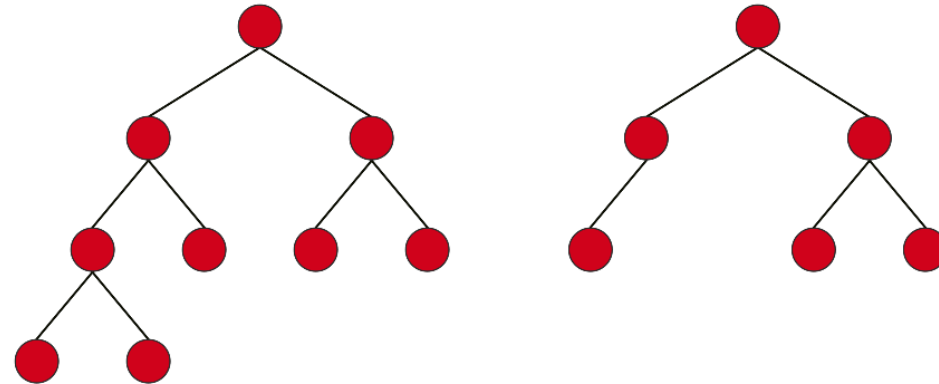
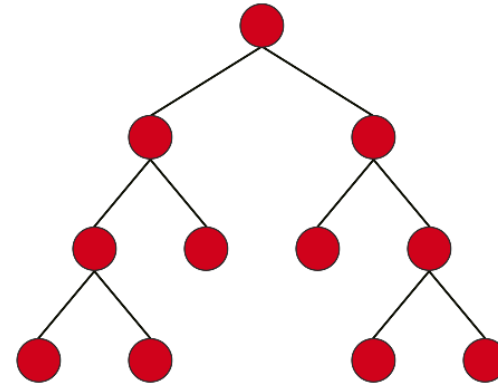
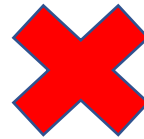
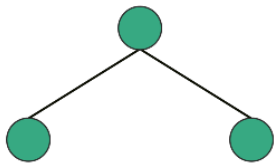
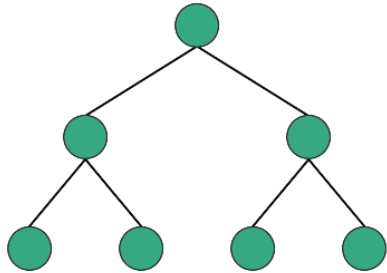
In a Full Binary Tree the out degree of every node is either 2 or Nil.



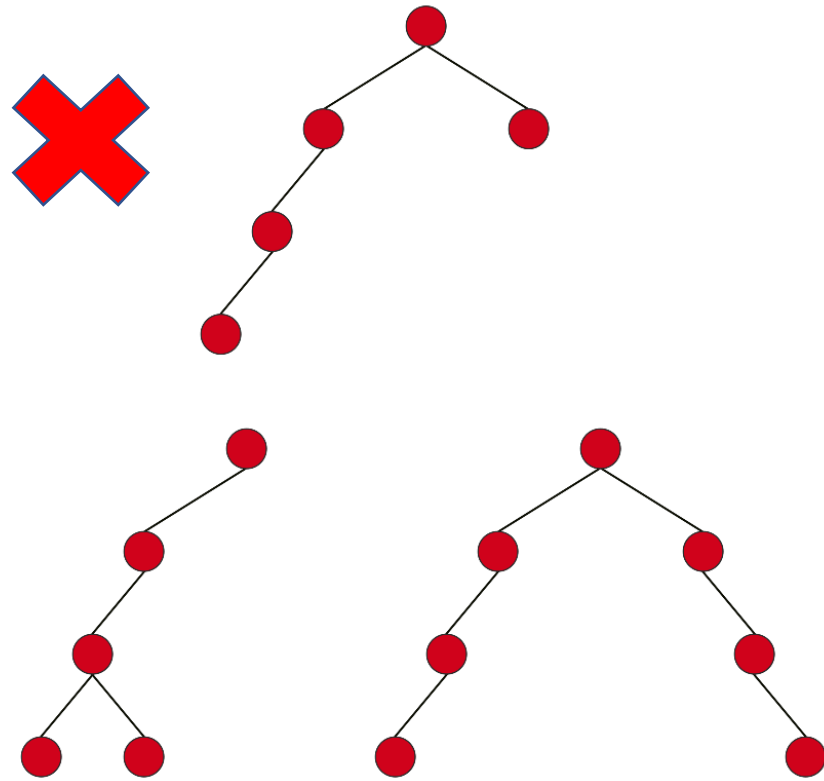
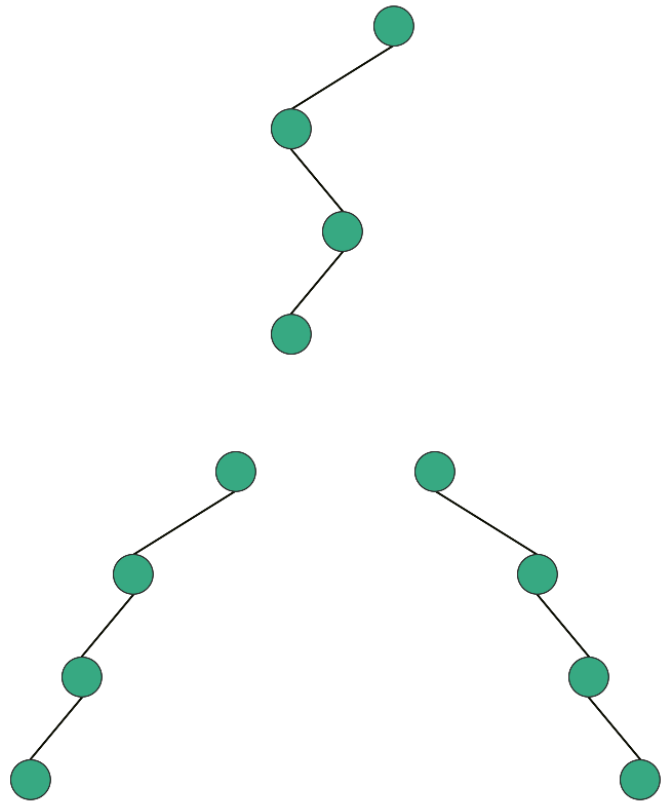


# Perfect Binary Tree

Perfect Binary Tree is a Binary Tree in which all nodes have 2 children and all the leaf nodes are at the same depth or same level.

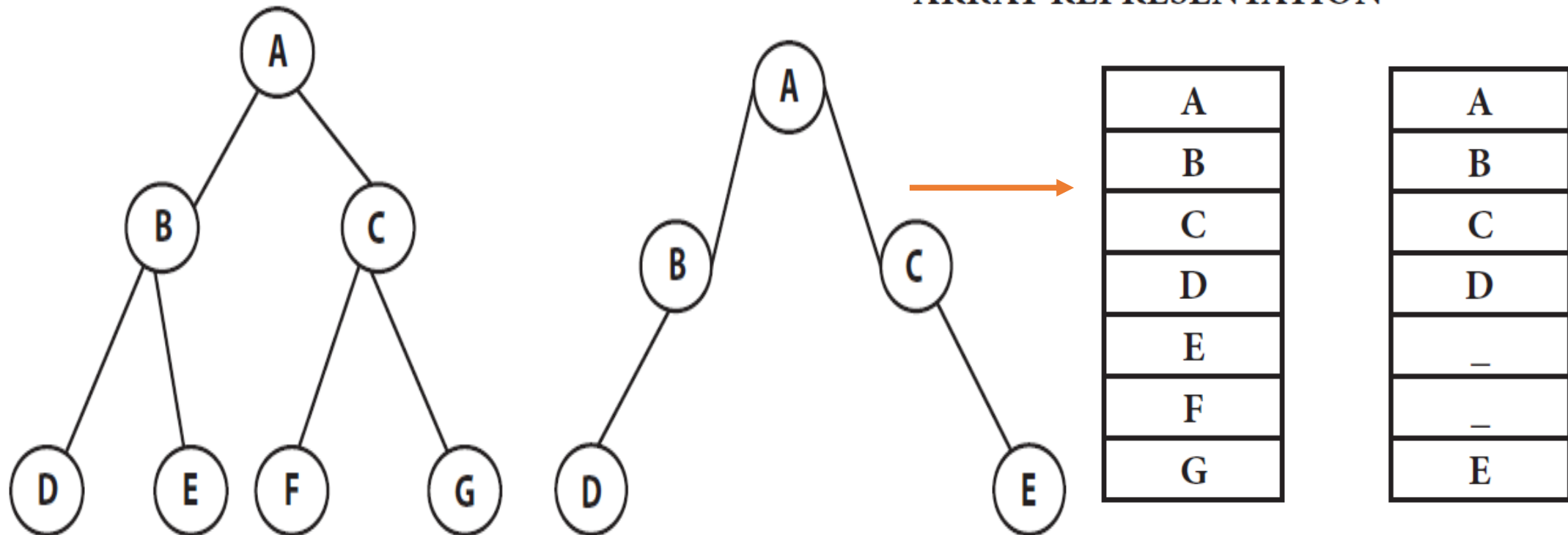


# Pathological Binary Tree

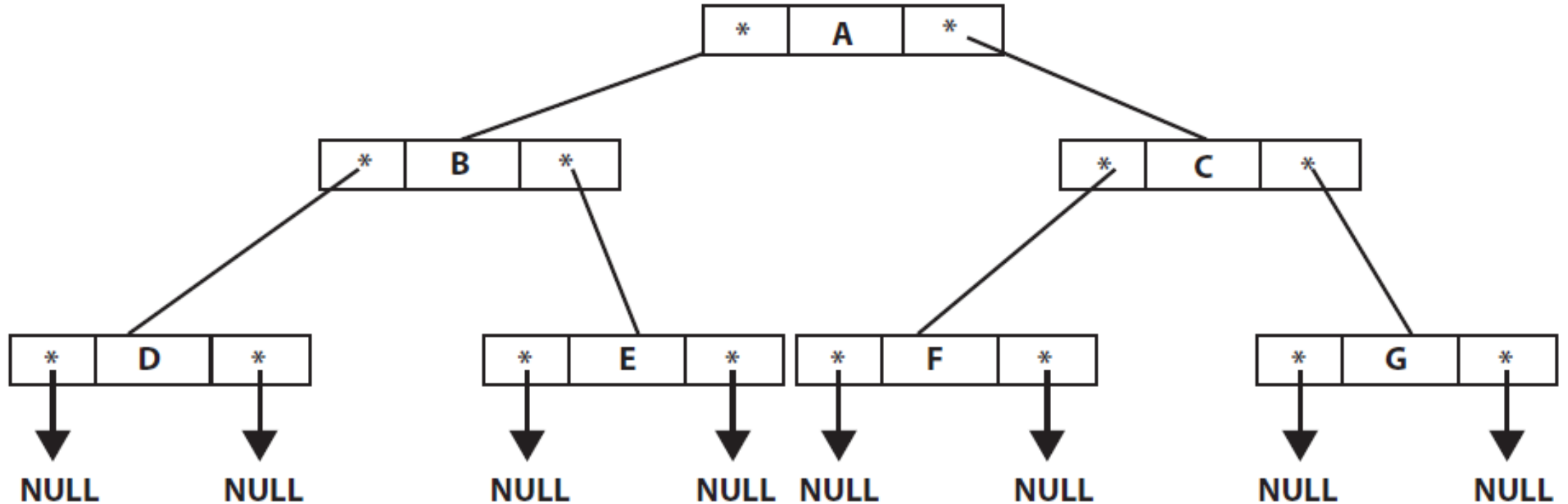


## Array Representation of a Tree

- The ROOT node is always kept as the FIRST element of the array i.e/ in the 0-Index the root node will be store. Then, in the successive memory locations the left child and right child are stored.
- Example:



# Linked List Representation of a Tree (Double Linked List)



# Operations Performed With the Binary Tree

- Creation
- Insertion
- Deletion
- Searching
- Copying
- Merging
- Updating

# Algorithm for Creation of Binary Tree

**Create** (node, info) [node is the structure having both left and right pointer. info is data]

**Step-1** : if (node = null) then:

Node := new Node() allocate a memory to node

Node → info := info

Node → left := null

Node → right := null

return

**Step-2** : if node → info >= info then:

**create**(node → left, info)

else:

**create**(node → right, info)

**Step-3** : return(node)