

Chapter 1. Introduction

I. Basic Concepts

The *finite element method* (FEM), or *finite element analysis* (FEA), is based on the idea of building a complicated object with simple blocks, or, dividing a complicated object into small and manageable pieces. Application of this simple idea can be found everywhere in everyday life as well as in engineering.

Examples:

- Lego (kids' play)
- Buildings
- Approximation of the area of a circle:



Area of one triangle: $S_i = \frac{1}{2}R^2 \sin \theta_i$ Area of the circle: $S_N = \sum_{i=1}^N S_i = \frac{1}{2}R^2N \sin\left(\frac{2\pi}{N}\right) \rightarrow \pi R^2 as N \rightarrow \infty$ where N = total number of triangles (elements).

Why Finite Element Method?

- *Design analysis*: hand calculations, experiments, and computer simulations
- FEM/FEA is the most widely applied computer simulation method in engineering
- Closely integrated with CAD/CAM applications
- ...

Applications of FEM in Engineering

- Mechanical/Aerospace/Civil/Automobile Engineering
- Structure analysis (static/dynamic, linear/nonlinear)
- Thermal/fluid flows
- Electromagnetics
- Geomechanics
- Biomechanics
- ...

Examples:

•••

Finite Element Method for Structural Engineering

A Brief History of the FEM

- 1943 ----- Courant (Variational methods)
- 1956 ----- Turner, Clough, Martin and Topp (Stiffness)
- 1960 ----- Clough ("Finite Element", plane problems)
- 1970s ----- Applications on mainframe computers
- 1980s ----- Microcomputers, pre- and postprocessors
- 1990s ----- Analysis of large structural systems

FEM in Structural Analysis

Procedures:

- Divide structure into pieces (elements with nodes)
- Describe the behavior of the physical quantities on each element
- Connect (assemble) the elements at the nodes to form an approximate system of equations for the whole structure
- Solve the system of equations involving unknown quantities at the nodes (e.g., displacements)
- Calculate desired quantities (e.g., strains and stresses) at selected elements

Example:

Computer Implementations

- Preprocessing (build FE model, loads and constraints)
- FEA solver (assemble and solve the system of equations)
- Postprocessing (sort and display the results)

Available Commercial FEM Software Packages

- *ANSYS* (General purpose, PC and workstations)
- *SDRC/I-DEAS* (Complete CAD/CAM/CAE package)
- *NASTRAN* (General purpose FEA on mainframes)
- *ABAQUS* (Nonlinear and dynamic analyses)
- *COSMOS* (General purpose FEA)
- *ALGOR* (PC and workstations)
- *PATRAN* (Pre/Post Processor)
- *HyperMesh* (Pre/Post Processor)
- *Dyna-3D* (Crash/impact analysis)
- ...

Objectives of This FEM Course

- Understand the fundamental ideas of the FEM
- Know the behavior and usage of each type of elements covered in this course
- Be able to prepare a suitable FE model for given problems
- Can interpret and evaluate the quality of the results (know the physics of the problems)
- Be aware of the limitations of the FEM (don't misuse the FEM a numerical tool)

II. Review of Matrix Algebra

Linear System of Algebraic Equations

$$a_{11}x_{1} + a_{12}x_{2} + \dots + a_{1n}x_{n} = b_{1}$$

$$a_{21}x_{1} + a_{22}x_{2} + \dots + a_{2n}x_{n} = b_{2}$$

$$\dots$$

$$a_{n1}x_{1} + a_{n2}x_{2} + \dots + a_{nn}x_{n} = b_{n}$$
(1)

where $x_1, x_2, ..., x_n$ are the unknowns.

In *matrix form*:

$$\mathbf{A}\mathbf{x} = \mathbf{b} \tag{2}$$

where

$$\mathbf{A} = \begin{bmatrix} a_{1i} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \dots & \dots & \dots & \dots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{bmatrix}$$
(3)
$$\mathbf{x} = \{x_i\} = \begin{cases} x_1 \\ x_2 \\ \vdots \\ x_n \end{cases} \qquad \mathbf{b} = \{b_i\} = \begin{cases} b_1 \\ b_2 \\ \vdots \\ b_n \end{cases}$$

A is called a $n \times n$ (square) matrix, and **x** and **b** are (column) vectors of dimension n.

Finite Element Method for Structural Engineering

Row and Column Vectors

$$\mathbf{v} = \begin{bmatrix} v_1 & v_2 & v_3 \end{bmatrix} \qquad \mathbf{w} = \begin{cases} w_1 \\ w_2 \\ w_3 \end{cases}$$

Matrix Addition and Subtraction

For two matrices **A** and **B**, both of the same size $(m \times n)$, the addition and subtraction are defined by

$\mathbf{C} = \mathbf{A} + \mathbf{B}$	with	$c_{ij} = a_{ij} + b_{ij}$
$\mathbf{D} = \mathbf{A} - \mathbf{B}$	with	$d_{ij} = a_{ij} - b_{ij}$

Scalar Multiplication

 $\lambda \mathbf{A} = \left[\lambda a_{ij} \right]$

Matrix Multiplication

For two matrices **A** (of size $l \times m$) and **B** (of size $m \times n$), the product of **AB** is defined by

$$\mathbf{C} = \mathbf{A}\mathbf{B} \qquad \text{with } c_{ij} = \sum_{k=1}^{m} a_{ik} b_{kj}$$

where i = 1, 2, ..., l; j = 1, 2, ..., n.

Note that, in general, $AB \neq BA$, but (AB)C = A(BC) (associative).

Finite Element Method for Structural Engineering

Transpose of a Matrix

If $\mathbf{A} = [a_{ij}]$, then the transpose of \mathbf{A} is $\mathbf{A}^{T} = [a_{ji}]$

Notice that $(\mathbf{AB})^T = \mathbf{B}^T \mathbf{A}^T$.

Symmetric Matrix

A square $(n \times n)$ matrix **A** is called symmetric, if

 $\mathbf{A} = \mathbf{A}^T$ or $a_{ij} = a_{ji}$

Unit (Identity) Matrix

	[1	0	•••	0
_	0	1	•••	0
I =				
	•••	•••	•••	
	0	0	•••	1

Note that AI = A, Ix = x.

Determinant of a Matrix

The determinant of *square* matrix \mathbf{A} is a scalar number denoted by det \mathbf{A} or $|\mathbf{A}|$. For 2×2 and 3×3 matrices, their determinants are given by

$$\det \begin{bmatrix} a & b \\ c & d \end{bmatrix} = ad - bc$$

and

$$\det \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix} = a_{11}a_{22}a_{33} + a_{12}a_{23}a_{31} + a_{21}a_{32}a_{13} \\ -a_{13}a_{22}a_{31} - a_{12}a_{21}a_{33} - a_{23}a_{32}a_{11}$$

Singular Matrix

A square matrix A is singular if det A = 0, which indicates problems in the systems (nonunique solutions, degeneracy, etc.)

Matrix Inversion

For a square and nonsingular matrix A (det $A \neq 0$), its inverse A^{-1} is constructed in such a way that

 $\mathbf{A}\mathbf{A}^{-1} = \mathbf{A}^{-1}\mathbf{A} = \mathbf{I}$

The cofactor matrix C of matrix A is defined by

$$C_{ij} = (-1)^{i+j} M_{ij}$$

where M_{ij} is the determinant of the smaller matrix obtained by eliminating the *i*th row and *j*th column of **A**.

Thus, the inverse of A can be determined by

$$\mathbf{A}^{-1} = \frac{1}{\det \mathbf{A}} \mathbf{C}^{T}$$

We can show that $(\mathbf{AB})^{-1} = \mathbf{B}^{-1}\mathbf{A}^{-1}$.

Examples:

(1)
$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} = \frac{1}{(ad - bc)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix}$$

Checking,

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}^{-1} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \frac{1}{(ad - bc)} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} \begin{bmatrix} a & b \\ c & d \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$$

(2)
$$\begin{bmatrix} 1 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix}^{-1} = \frac{1}{(4-2-1)} \begin{bmatrix} 3 & 2 & 1 \\ 2 & 2 & 1 \\ 1 & 1 & 1 \end{bmatrix}^{T} = \begin{bmatrix} 3 & 2 & 1 \\ 2 & 2 & 1 \\ 1 & 1 & 1 \end{bmatrix}$$

Checking,

[1	-1	0	3	2	1		[1	0	0
-1	2	-1	2	2	1	=	0	1	0
0	-1	2	1	1	1_		0	0	1

If det A = 0 (i.e., A is singular), then A^{-1} does not exist!

The solution of the linear system of equations (Eq.(1)) can be expressed as (assuming the coefficient matrix A is nonsingular)

$$\mathbf{x} = \mathbf{A}^{-1}\mathbf{b}$$

Thus, the main task in solving a linear system of equations is to found the inverse of the coefficient matrix.

Solution Techniques for Linear Systems of Equations

- Gauss elimination methods
- Iterative methods

Positive Definite Matrix

A square $(n \times n)$ matrix **A** is said to be *positive definite*, if for any nonzero vector **x** of dimension *n*,

 $\mathbf{x}^T \mathbf{A} \mathbf{x} > \mathbf{0}$

Note that positive definite matrices are nonsingular.

Differentiation and Integration of a Matrix

Let

$$\mathbf{A}(t) = \left[a_{ij}(t)\right]$$

then the differentiation is defined by

$$\frac{d}{dt}\mathbf{A}(t) = \left[\frac{da_{ij}(t)}{dt}\right]$$

and the integration by

$$\int \mathbf{A}(t)dt = \left[\int a_{ij}(t)dt\right]$$